

Dominators, control-dependence and SSA form

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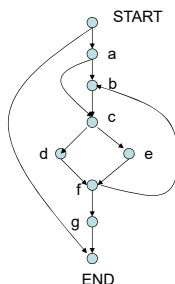
Organization

- Dominator relation of CFGs
 - postdominator relation
- Dominator tree
- Computing dominator relation and tree
 - Dataflow algorithm
 - Lengauer and Tarjan algorithm
- Control-dependence relation
- SSA form

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Control-flow graphs

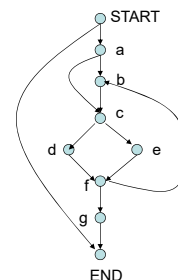
- CFG is a directed graph
- Unique node START from which all nodes in CFG are reachable
- Unique node END reachable from all nodes
- Dummy edge to simplify discussion **START → END**
- Path in CFG: sequence of nodes, possibly empty, such that successive nodes in sequence are connected in CFG by edge
 - If x is first node in sequence and y is last node, we will write the path as $x \rightarrow^+ y$
 - If path is non-empty (has at least one edge) we will write $x \rightarrow^+ y$



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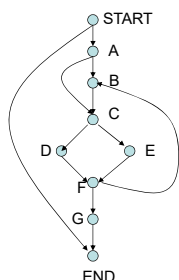
Dominators

- In a CFG G , node a is said to dominate node b if every path from START to b contains a .
- Dominance relation: relation on nodes
 - We will write $a \text{ dom } b$ if a dominates b



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Example



	START	A	B	C	D	E	F	G	END
START	x								
A		x	x	x	x	x	x	x	
B			x	x	x	x	x	x	
C				x	x	x	x	x	
D					x				
E						x			
F							x	x	
G								x	
END									x

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Computing dominance relation

- Dataflow problem:



Domain: powerset of nodes in CFG

$$\text{Dom}(N) = \{N\} \cup \bigcap_{M \in \text{pred}(N)} \text{Dom}(M)$$

Find greatest solution.

Work through example on previous slide to check this.
Question: what do you get if you compute least solution?

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Properties of dominance

- Dominance is
 - reflexive: $a \text{ dom } a$
 - anti-symmetric: $a \text{ dom } b \text{ and } b \text{ dom } a \Rightarrow a = b$
 - transitive: $a \text{ dom } b \text{ and } b \text{ dom } c \Rightarrow a \text{ dom } c$
 - tree-structured:
 - $a \text{ dom } c \text{ and } b \text{ dom } c \Rightarrow a \text{ dom } b \text{ or } b \text{ dom } a$
 - intuitively, this means dominators of a node are themselves ordered by dominance

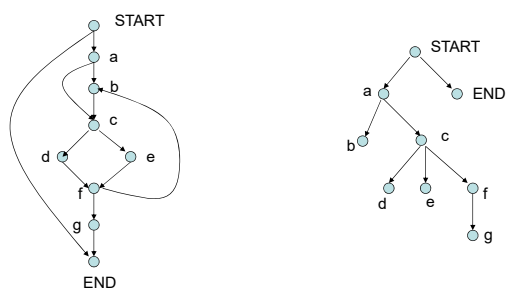
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Example of proof

- Let us prove that dominance is transitive.
 - Given: $a \text{ dom } b$ and $b \text{ dom } c$
 - Consider any path P : $\text{START} \rightarrow \dots \rightarrow c$
 - Since $b \text{ dom } c$, P must contain b .
 - Consider prefix of P : Q : $\text{START} \rightarrow \dots \rightarrow b$
 - Q must contain a because $a \text{ dom } b$.
 - Therefore P contains a .

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Dominator tree example



Check: verify that from dominator tree, you can generate full relation

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Computing dominator tree

- Inefficient way:
 - Solve dataflow equations to compute full dominance relation
 - Build tree top-down
 - Root is START
 - For every other node
 - Remove START from its dominator set
 - If node is then dominated only by itself, add node as child of START in dominator tree
 - Keep repeating this process in the obvious way

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Building dominator tree directly

- Algorithm of Lengauer and Tarjan
 - Based on depth-first search of graph
 - $O(E \cdot \alpha(E))$ where E is number of edges in CFG
 - Essentially linear time
- Linear time algorithm due to Buchsbaum et al
 - Much more complex and probably not efficient to implement except for very large graphs

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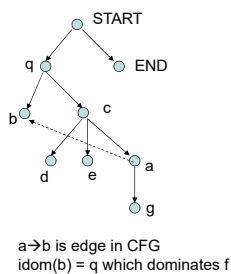
Immediate dominators

- Parent of node b in tree, if it exists, is called the immediate dominator of b
 - written as $\text{idom}(b)$
 - idom not defined for START
- Intuitively, all dominators of b other than b itself dominate $\text{idom}(b)$
 - In our example, $\text{idom}(c) = a$

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Useful lemma

- Lemma: Given CFG G and edge $a \rightarrow b$, $\text{idom}(b)$ dominates a
- Proof: Otherwise, there is a path P : $\text{START} \rightarrow^+ a$ that does not contain $\text{idom}(b)$. Concatenating edge $a \rightarrow b$ to path P , we get a path from START to b that does not contain $\text{idom}(b)$ which is a contradiction.



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Postdominators

- Given a CFG G, node b is said to **postdominate** node a if every path from a to END contains b .
 - we write $b \text{ pdom } a$ to say that b postdominates a
- Postdominance is dominance in reverse CFG obtained by reversing direction of all edges and interchanging roles of START and END .
- Caveat: $a \text{ dom } b$ does not necessarily imply $b \text{ pdom } a$.
 - See example: $a \text{ dom } b$ but b does not $\text{pdom } a$

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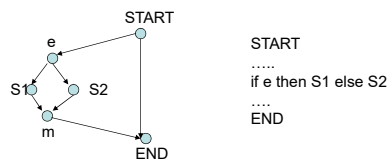
Obvious properties

- Postdominance is a tree-structured relation
- Postdominator relation can be built using a backward dataflow analysis.
- Postdominator tree can be built using Lengauer and Tarjan algorithm on reverse CFG
- Immediate postdominator: ipdom
- Lemma: if $a \rightarrow b$ is an edge in CFG G, then $\text{ipdom}(a)$ postdominates b .

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Control dependence

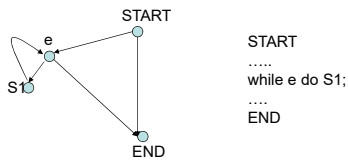
- Intuitive idea:
 - node w is control-dependent on a node u if node u determines whether w is executed
- Example:



We would say S1 and S2 are control-dependent on e

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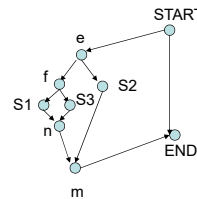
Examples (contd.)



We would say node S1 is control-dependent on e.
 It is also intuitive to say node e is control-dependent on itself:
 - execution of node e determines whether or not e is executed again.

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Example (contd.)

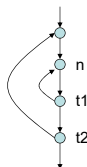


- S1 and S3 are control-dependent on f
- Are they control-dependent on e?
- Decision at e does not fully determine if S1 (or S3 is executed) since there is a later test that determines this
- So we will NOT say that S1 and S3 are control-dependent on e
 - Intuition: control-dependence is about "last" decision point
- However, f is control-dependent on e, and S1 and S3 are transitively (iteratively) control-dependent on e

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Example (contd.)

- Can a node be control-dependent on more than one node?
 - yes, see example
 - nested repeat-until loops
 - n is control-dependent on t1 and t2 (why?)
- In general, control-dependence relation can be quadratic in size of program



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Formal definition of control dependence

- Formalizing these intuitions is quite tricky
- Starting around 1980, lots of proposed definitions
- Commonly accepted definition due to Ferrane, Ottenstein, Warren (1987)
- Uses idea of postdominance
- We will use a slightly modified definition due to Bilardi and Pingali which is easier to think about and work with

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Control dependence definition

- First cut: given a CFG G , a node w is control-dependent on an edge $(u \rightarrow v)$ if
 - w postdominates v
 - w does not postdominate u
- Intuitively,
 - first condition: if control flows from u to v it is guaranteed that w will be executed
 - second condition: but from u we can reach END without encountering w
 - so there is a decision being made at u that determines whether w is executed

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Control dependence definition

- Small caveat: what if $w = u$ in previous definition?
 - See picture: is u control-dependent on edge $u \rightarrow v$?
 - Intuition says yes, but definition on previous slides says "u should not postdominate u" and our definition of postdominance is reflexive
- Fix: given a CFG G , a node w is control-dependent on an edge $(u \rightarrow v)$ if
 - w postdominates v
 - if w is not u , w does not postdominate u



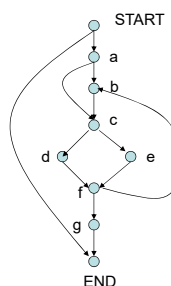
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Strict postdominance

- A node w is said to strictly postdominate a node u if
 - $w \neq u$
 - w postdominates u
- That is, strict postdominance is the irreflexive version of the postdominance relation
- Control dependence: given a CFG G , a node w is control-dependent on an edge $(u \rightarrow v)$ if
 - w postdominates v
 - w does not strictly postdominate u

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Example

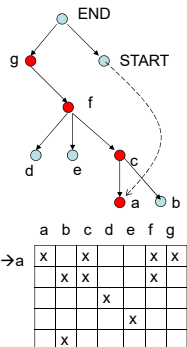


	a	b	c	d	e	f	g
START \rightarrow a	x		x			x	x
f \rightarrow b		x	x			x	
c \rightarrow d				x			
c \rightarrow e					x		
a \rightarrow b		x					

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Computing control-dependence relation

- Control dependence: given a CFG G , a node w is control-dependent on an edge $(u \rightarrow v)$ if
 - w postdominates v
 - w does not strictly postdominate u
- Nodes control dependent on edge $(u \rightarrow v)$ are nodes on path up the postdominator tree from v to $\text{ipdom}(u)$, excluding $\text{ipdom}(u)$
 - We will write this as $[v, \text{ipdom}(u))$
 - half-open interval in tree



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Computing control-dependence relation

- Compute the postdominator tree
- Overlay each edge $u \rightarrow v$ on pdom tree and determine nodes in interval $[v, \text{ipdom}(u))$
- Time and space complexity is $O(EV)$.
- Faster solution: in practice, we do not want the full relation, we only make queries
 - $\text{cd}(e)$: what are the nodes control-dependent on an edge e ?
 - $\text{conds}(w)$: what are the edges that w is control-dependent on?
 - $\text{cdequiv}(w)$: what nodes have the same control-dependences as node w ?
- It is possible to implement a simple data structure that takes $O(E)$ time and space to build, and that answers these queries in time proportional to output of query (optimal) (Pingali and Bilardi 1997).

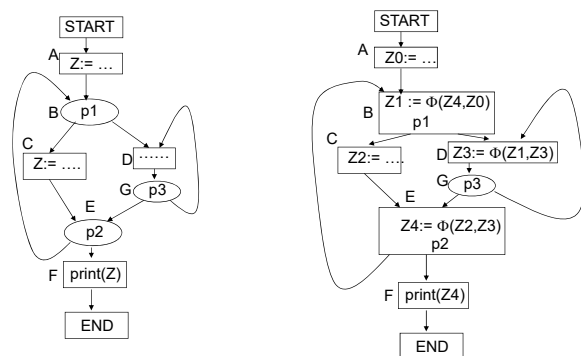
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SSA form

- Static single assignment form
 - Intermediate representation of program in which every use of a variable is reached by exactly one definition
 - Most programs do not satisfy this condition
 - (eg) see program on next slide: use of Z in node F is reached by definitions in nodes A and C
 - Requires inserting dummy assignments called Φ -functions at merge points in the CFG to "merge" multiple definitions
 - Simple algorithm: insert Φ -functions for all variables at all merge points in the CFG and rename each real and dummy assignment of a variable uniquely
 - (eg) see transformed example on next slide

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SSA example



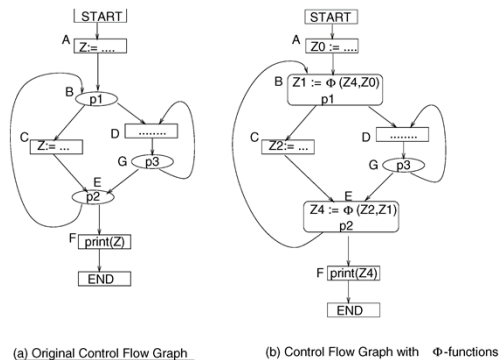
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Minimal SSA form

- In previous example, dummy assignment Z3 is not really needed since there is no actual assignment to Z in nodes D and G of the original program.
- Minimal SSA form
 - SSA form of program that does not contain such “unnecessary” dummy assignments
 - See example on next slide
- Question: how do we construct minimal SSA form directly?

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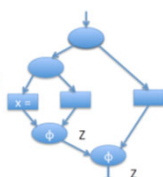
Minimal-SSA form Example



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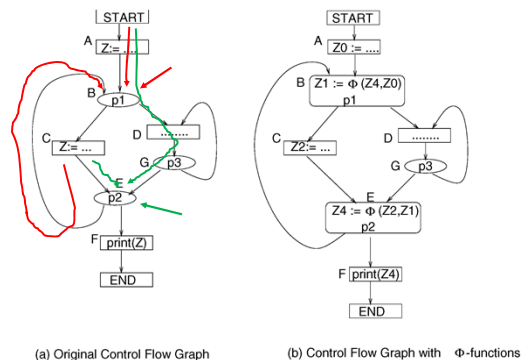
Minimal SSA form

- Compute Merge relation $M: V \rightarrow P(V)$
- If node N contains an assignment to a variable x, then node Z is in $M(N)$ if:
 - There is a non-null path $P1 := N \rightarrow^* Z$
 - The value computed at X reaches Z
 - There is a non-null path $P2 := \text{START} \rightarrow^* Z$
 - $P1$ and $P2$ are disjoint except for Z
- If $S \subseteq V$ where there are assignments to variable x, then place ϕ functions for x in nodes $\bigcup_{N \in S} M(N)$



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Minimal-SSA form Example



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Computing Merge(v)

- If $u \in \text{Merge}(w)$, w does not strictly dominate u
 - Proof: there is a path from START to v that does not contain w
- Conversely
 - if w dominates u , $u \notin \text{Merge}(w)$
- Idea:
 - compute nodes on the **dominance frontier** of w
 - w does not strictly dominate u but dominates some CFG predecessor of u
 - iterate



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Dominance frontier

- **Dominance frontier of node w**
 - Node u is in dominance frontier of node w if w
 - dominates a CFG predecessor v of u , but
 - does not strictly dominate u
- **Dominance frontier = control dependence in reverse graph**

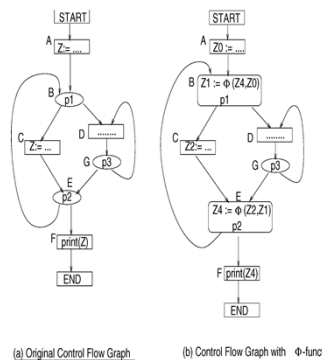
	A	B	C	D	E	F	G
A							
B	x						
C					x		
D				x			
E	x						
F							
G						x	

Running example:

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Iterated dominance frontier

- Irreflexive closure of dominance frontier relation
- Related notion: iterated control dependence in reverse graph
- Where to place Φ -functions for a variable Z
 - Let $\text{Assignments} = \{\text{START}, U\}$ (nodes with assignments to Z in original CFG)
 - Find set $I = \text{iterated dominance frontier of nodes in Assignments}$
 - Place Φ -functions in nodes of set I
- For example
 - $\text{Assignments} = \{\text{START}, A, C\}$
 - $\text{DF}(\text{Assignments}) = \{E\}$
 - $\text{DF}(\text{DF}(\text{Assignments})) = \{B\}$
 - $\text{DF}(\text{DF}(\text{DF}(\text{Assignments}))) = \{B\}$
 - So $I = \{E, B\}$
 - This is where we place Φ -functions, which is correct



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Why is SSA form useful?

- For many dataflow problems, SSA form enables **sparse dataflow analysis** that
 - yields the same precision as bit-vector CFG-based dataflow analysis
 - but is asymptotically faster since it permits the exploitation of sparsity
- SSA has two distinct features
 - factored def-use chains
 - renaming
 - you do not have to perform renaming to get advantage of SSA for many dataflow problems

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Computing SSA form

- Cytron et al algorithm
 - compute DF relation (see slides on computing control-dependence relation)
 - find irreflexive transitive closure of DF relation for set of assignments for each variable
- Computing full DF relation
 - Cytron et al algorithm takes $O(|V| + |DF|)$ time
 - $|DF|$ can be quadratic in size of CFG
- Faster algorithms
 - $O(|V| + |E|)$ time per variable: see Bilardi and Pingali

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Dependences

- We have seen control-dependences.
- What other kind of dependences are there in programs?
 - Data dependences: dependences that arise from reads and writes to memory locations
- Think of these as constraints on reordering of statements

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Data dependences

- Flow-dependence (read-after-write): $S1 \rightarrow S2$
 - Execution of $S2$ may follow execution of $S1$ in program order
 - $S1$ may write to a memory location that may be read by $S2$
 - Example:


```

.....
x := 3
...X..
.....
          while e do
            ...X...
            x := ...
            .....
          
```

flow-dependence

This is called a loop-carried dependence

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Anti-dependences

- Anti-dependence (write-after-read): $S1 \rightarrow S2$
 - Execution of $S2$ may follow execution of $S1$ in program order
 - $S1$ may read from a memory location that may be (over)written by $S2$
 - Example:


```

x := ...
..X...
X:= ...
          
```

anti-dependence

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Output-dependence

- Output-dependence (write-after-write):
 $S1 \rightarrow S2$
 - Execution of S2 may follow execution of S1 in program order
 - S1 and S2 may both write to same memory location

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Summary of dependences

- Dependence
 - Data-dependence: relation between nodes
 - Flow- or read-after-write (RAW)
 - Anti- or write-after-read (WAR)
 - Output- or write-after-write (WAW)
 - Control-dependence: relation between nodes and edges

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