CS343 Artificial Intelligence

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Good Afternoon, Colleagues



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Are there any questions?

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- Not covering:
 - Constraint satisfaction (Chapter 6)
 - Knowledge representation and reasoning
 - . (Chapters 7-9, 11, 12)
 - Game theory and auctions (Sections 17.5, 17.6)
 - Aspects of learning (Chapters 18, 19)
 - Natural language (Chapters 22, 23)
 - Vision (Chapter 24)
 - Robotics (Chapter 25)

Pending Questions

- Smoothing example
- HMM efficiency vs. Forward-Backward
- HMM matrices