## CS344M

# Autonomous Multiagent Systems Spring 2008 

Prof: Peter Stone

Department of Computer Sciences
The University of Texas at Austin

## Good Afternoon, Colleagues

Are there any questions?

## Logistics

- Next week's readings up


## Class Discussion

## Brandon Blakely on Mechanism Design

## Bidding for Multiple Items

|  | utility |
| :--- | ---: |
| camera alone | $\$ 50$ |
| flash alone | 10 |
| both | 100 |
| neither | 0 |

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- Auctions are simultaneous
- Auctions are independent (no combinatorial bids)


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- What's the value of the flash?
- Auctions are simultaneous
- Auctions are independent (no combinatorial bids)
- $\in[10,50]$ - Depends on the price of the camera


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- Already bought camera $\Rightarrow$ price $=\$ 0$


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$-\operatorname{score}\left(G_{\text {no-f }}^{*}\right)=\max \{50-80,0-0\}=0$
- So value(flash) $=20-0=\$ 20$
- Already bought camera $\Rightarrow$ price $=\$ 0 \Rightarrow$ value(flash) $=100-50=\$ 50$


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- Let current camera price $=\$ 20$, flash $=\$ 10$
- value(flash) would be


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- Let current camera price $=\$ 20$, flash $=\$ 10$
- value(flash) would be $80-30=\$ 50$
- value(camera) would be


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- Let current camera price $=\$ 20$, flash $=\$ 10$
- value(flash) would be $80-30=\$ 50$
- value(camera) would be $90-0=\$ 90$
- But what if prices jump at the end?


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- value(flash) would be $80-30=\$ 50$
- value(camera) would be $90-0=\$ 90$
- But what if prices jump at the end?
- Let average past camera price $=\$ 80$, flash $=\$ 30$


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- value(flash) would be $80-30=\$ 50$
- value(camera) would be $90-0=\$ 90$
- But what if prices jump at the end?
- Let average past camera price $=\$ 80$, flash $=\$ 30$
- value(flash) $=\$ 20$
- value $($ camera $)=\$ 70$


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- What's the value of the flash?
- Camera price $=\$ 70 \Rightarrow$ value(flash) $=\$ 30$
- Camera price $=\$ 20 \Rightarrow$ value(flash) $=\$ 50$
- Camera price $=\$ 40 \Rightarrow$ value(flash) $=\$ 50$


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- What's the value of the flash?
- Camera price $=\$ 70 \Rightarrow$ value(flash) $=\$ 30$
- Camera price $=\$ 20 \Rightarrow$ value(flash) $=\$ 50$
- Camera price $=\$ 40 \Rightarrow$ value(flash) $=\$ 50$
- Expected value: resample camera price, take avg.


## Spectrum licenses

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- But how much to whom?


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## So decided to auction

## Goals of mechanism

- Efficient allocation (assign to whom it's worth the most)
- Promote deployment of new technologies
- Prevent monopoly (or close)
- Get some licenses to designated companies
- No political embarrassments


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## Revenue an afterthought (but important in end)

## Choices

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- How much information public?


## Problems from New Zealand and Australia

Second price, sealed bid

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Any oversight in auction design can have harmful repercussions, as bidders can be counted on to seek ways to outfox the mechanism.

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- Need to be flexible to allow bidders to create aggregations
- Secondary market might allow for some corrections
- Likely to be thin
- High transaction costs


## Limits of Theory

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Used laboratory experiments too

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- Circumvented!


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Went with activity rules


## Combinatorial Bids

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- Nationwide bidding could decrease efficiency and revenue
- Full combinatorial bidding too complex
- Winner determination problem
- Active research area


## Aiding Designated Bidders

- Give them a discount


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## Royalties vs. Up-front Payments

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- Decided against


## Reserve Prices

- Not necessary in such a competitive market
- Did include withdrawal penalties


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- New problems always arise
- Bidders indeed find ways to circumvent mechanisms
- Lessons to be learned via agent-based experiments

