# CS378 Autonomous Multiagent Systems Spring 2004

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> Final RoboCup Tournament Thursday, May 13th, 2004

## **Agents**

#### 1. Sense

2. Decide ("think")

3. Act



## **Agents**

#### 1. Sense

2. Decide ("think")

3. Act

Situated in an Environment



### **Environments**

#### $Environment \Rightarrow sensations, actions$



## **Environments**

 $\mathsf{Environment} \Rightarrow \mathsf{sensations}, \mathsf{actions}$ 

- fully observable vs. partially observable
- deterministic vs. non-deterministic
- episodic vs. non-episodic
- static vs. dynamic
- discrete vs. continuous
- single-agent vs. multiagent









• Use **soccer** as a rich and realistic test-bed



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  - -2 teams of agents on a field with 2 goals
  - Purpose: direct ball into opponent's goal



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- Robot and simulation competitions



- Use **soccer** as a rich and realistic test-bed
  - -2 teams of agents on a field with 2 goals
  - **Purpose:** direct ball into opponent's goal
- Robot and simulation **competitions**
- Workshops; RoboCup-Jr; RoboCup-Rescue



- Multiple **teammates** with a common goal
- Multiple **adversaries** not known in advance



- Multiple **teammates** with a common goal
- Multiple **adversaries** not known in advance
- **Real-time** decision making necessary
- Noisy sensors and actuators
- Enormous state-space

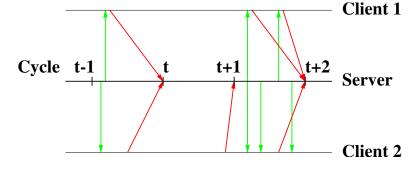




- Distributed: each player a separate client
- Server models dynamics and kinematics

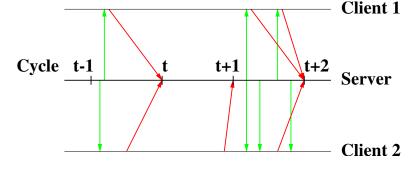


- Distributed: each player a separate client
- Server models dynamics and kinematics
- Clients receive sensations, send actions





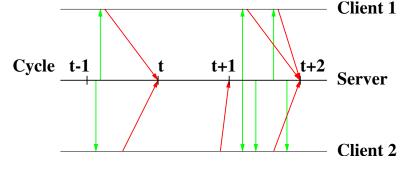
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- Server models dynamics and kinematics
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• Parametric actions: dash, turn, kick, say



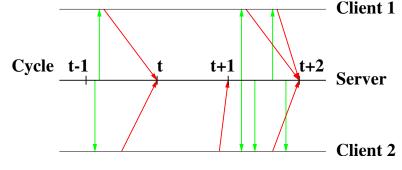
- Distributed: each player a separate client
- Server models dynamics and kinematics
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- Parametric actions: dash, turn, kick, say
- Abstract, noisy sensors, hidden state
  - Hear sounds from limited distance
  - See relative distance, angle to objects ahead



- Distributed: each player a separate client
- Server models dynamics and kinematics
- Clients receive sensations, send actions



- Parametric actions: dash, turn, kick, say
- Abstract, noisy sensors, hidden state
  - Hear sounds from limited distance
  - See relative distance, angle to objects ahead
- $> 10^{9^{23}}$  states
- Limited resources : stamina
- Play occurs in real time ( $\approx$  human parameters)



### Schedule

- 1. Overview
- 2. Tournament preliminaries
- 3. Video: real soccer robots
- 4. Tournament playoffs
- 5. Challenge match: winner vs. UvA-trilearn 2003
- 6. (More videos)



## The Teams

- 1. Soccer Fascists
- 2. G-Cipher
- 3. Kablip\_FC
- 4. Ottomans
- 5. CG United
- 6. **MISC**
- 7. **PG-11**
- 8. The Big O's
- 9. Serendipity
- 10. Node Warrior
- 11. Team Quarks
- 12. Team Stamina

Sura and Hwang Barksdale and Morris Kane, Issen, and Parkeh Deligonul and Ciftci Su and Bradley Lewis

Li and Fayyaz Shao and Jones Trimble and Hatfield Fakhreddine and Clark Chuah and Dasler High and Ulrich



• Break into 2 groups of 6 for round robins



- Break into 2 groups of 6 for **round robins**
- 2 from each group go to **semifinals**



- Break into 2 groups of 6 for **round robins**
- 2 from each group go to **semifinals**
- Run off-line, but results kept secret



	A		B		C	D		Ε	F	
A Fascists		-								
B G-Ciper										
C Kablip_FC				-						
<b>D</b> Ottomans							-			
E CG United										
F MISC										-
		G	H				J	K		L
<b>G</b> PG-11										
H Big O's										
I Serendipity										
J Node Warrior										

**K** Team Quarks

L Team Stamina



	G	Н	J	K	L
<b>G</b> PG-11					*
H Big O's					
I Serendipity					
J Node Warrior					
K Team Quarks					
L Team Stamina					





	G	Н		J	K	L
<b>G</b> PG-11	_					2–2
H Big O's						
I Serendipity						
J Node Warrior			*			
K Team Quarks						
L Team Stamina	2–2					





	G	Н		J	K	L
<b>G</b> PG-11						2–2
H Big O's						
I Serendipity				3–0		
J Node Warrior			0–3			
K Team Quarks						
L Team Stamina	2–2	*				





	G	Н		J	K	L
<b>G</b> PG-11						2–2
H Big O's						1–1
I Serendipity				3–0		
J Node Warrior			0–3			
K Team Quarks				*		
L Team Stamina	2–2	1–1				





	G	Н		J	K	L
<b>G</b> PG-11					*	2–2
H Big O's						1–1
I Serendipity				3–0		
J Node Warrior			0–3		0–4	
K Team Quarks				4–0		
L Team Stamina	2–2	1–1				





	G	Н		J	K	L
<b>G</b> PG-11					1-0	2–2
H Big O's						1–1
I Serendipity				3–0		
J Node Warrior			0–3		0–4	
K Team Quarks	0–1			4–0		
L Team Stamina	2–2	1–1				



	G	Н		J	K	L
<b>G</b> PG-11				8–0	1-0	2–2
H Big O's				2–0		1–1
I Serendipity	*			3–0		
J Node Warrior	0–8	0–2	0–3		0–4	0–5
K Team Quarks	0–1			4–0		
L Team Stamina	2–2	1–1		5–0		



	G	Н		J	K	L
<b>G</b> PG-11			2–3	8–0	1-0	2–2
H Big O's				2–0		1–1
I Serendipity	3–2			3–0		
J Node Warrior	0–8	0–2	0–3		0–4	0–5
K Team Quarks	0–1			4–0		
L Team Stamina	2–2	1–1		5–0		



	G	Н		J	Κ	L
<b>G</b> PG-11		0–2	2–3	8–0	1-0	2–2
H Big O's	2–0		*	2–0	6–0	1–1
I Serendipity	3–2			3–0	2–0	
J Node Warrior	0–8	0–2	0–3		0–4	0–5
K Team Quarks	0–1	0–6	0–2	4–0		0–0
L Team Stamina	2–2	1–1		5–0	0–0	



	G	Н		J	K	L
<b>G</b> PG-11		0–2	2–3	8–0	1-0	2–2
H Big O's	2–0		5–1	2–0	6–0	1–1
I Serendipity	3–2	1–5		3–0	2–0	*
J Node Warrior	0–8	0–2	0–3		0–4	0–5
K Team Quarks	0–1	0–6	0–2	4–0		0–0
L Team Stamina	2–2	1—1		5–0	0–0	



	G	Н		J	K	L	Rank
<b>G</b> PG-11		0–2	2–3	8–0	1-0	2–2	4
H Big O's	2–0		5–1	2–0	6–0	1–1	1
I Serendipity	3–2	1–5		3–0	2–0	1–2	3
J Node Warrior	0–8	0–2	0–3		0–4	0–5	6
K Team Quarks	0–1	0–6	0–2	4–0		0–0	5
L Team Stamina	2–2	1–1	2–1	5–0	0–0		2



	A	В	С	D	Ε	F
A Fascists						
<b>B</b> G-Ciper						
C Kablip_FC						
<b>D</b> Ottomans						
ECG United						
F MISC				*		



	A	B	С	D	Ε	F
A Fascists				*		13–0
<b>B</b> G-Ciper						24–0
C Kablip_FC						2–0
<b>D</b> Ottomans						28–0
ECG United						24–0
F MISC	0–13	0–24	0–2	0–28	0–24	



	A	B	С	D	E	F
A Fascists				2–0		13–0
<b>B</b> G-Ciper	*					24–0
C Kablip_FC						2–0
<b>D</b> Ottomans	0–2					28–0
ECG United						24–0
F MISC	0–13	0–24	0–2	0–28	0–24	



	A	В	С	D	Ε	F
A Fascists		0–4		2–0		13–0
<b>B</b> G-Ciper	4–0					24–0
C Kablip_FC						2–0
<b>D</b> Ottomans	0–2					28–0
ECG United	*					24–0
F MISC	0–13	0–24	0–2	0–28	0–24	



	A	В	С	D	E	F
A Fascists		0–4	0–5	2–0	1–10	13–0
<b>B</b> G-Ciper	4–0					24–0
C Kablip_FC	5–0				*	2–0
<b>D</b> Ottomans	0–2					28–0
ECG United	10–1					24–0
F MISC	0–13	0–24	0–2	0–28	0–24	



	A	В	С	D	Ε	F
A Fascists		0–4	0–5	2–0	1–10	13–0
<b>B</b> G-Ciper	4–0		0–0			24–0
C Kablip_FC	5–0	0–0		8–1	5–2	2–0
<b>D</b> Ottomans	0–2	*	1–8			28–0
ECG United	10–1		2–5			24–0
F MISC	0–13	0–24	0–2	0–28	0–24	



	A	В	С	D	Ε	F
A Fascists		0–4	0–5	2–0	1–10	13–0
<b>B</b> G-Ciper	4–0		0–0	0–1	*	24–0
C Kablip_FC	5–0	0–0		8–1	5–2	2–0
<b>D</b> Ottomans	0–2	1_0	1–8		2–0	28–0
ECG United	10–1		2–5	0–2		24–0
F MISC	0–13	0–24	0–2	0–28	0–24	



	A	В	С	D	Ε	F	Rank
A Fascists		0–4	0–5	2–0	1–10	13–0	5
<b>B</b> G-Ciper	4–0		0–0	0–1	0–0	24–0	3
C Kablip_FC	5–0	0–0		8–1	5–2	2–0	1
<b>D</b> Ottomans	0–2	1–0	1–8		2–0	28–0	2
ECG United	10–1	0–0	2–5	0–2		24–0	4
F MISC	0–13	0–24	0–2	0–28	0–24		6



11th Place: MISC vs. NodeWarriors \*

9th Place: Fascists vs. Quarks

7th Place: CG United vs. PG-11

5th Place: G-Cipher vs. Serendipity

**Semifinal:** Ottomans vs. Big O's

Semifinal: Kablip vs. Team Stamina

**3rd Place:** ? vs. ?

#### **1st Place:** ? vs. ?



11th Place: MISC vs. NodeWarriors

9th Place: Fascists vs. Quarks \*

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1\_3

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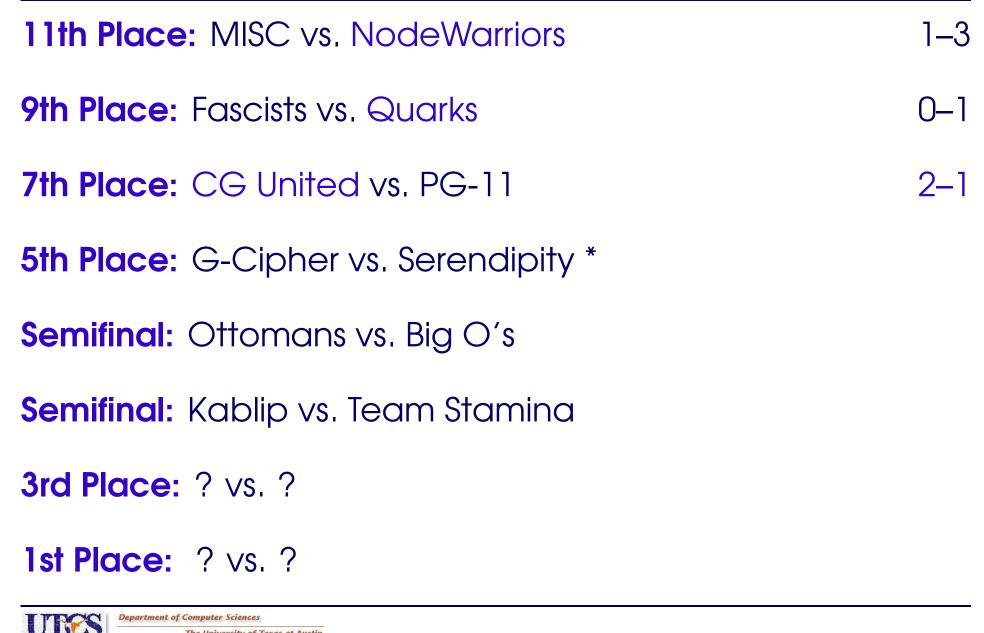
**3rd Place:** ? vs. ?

#### **1st Place:** ? vs. ?



1 - 3

0 - 1



11th Place: MISC vs. NodeWarriors	1–3
9th Place: Fascists vs. Quarks	0–1
7th Place: CG United vs. PG-11	2–1
5th Place: G-Cipher vs. Serendipity	7–1
Semifinal: Ottomans vs. Big O's *	
<b>Semifinal:</b> Kablip vs. Team Stamina	
<b>3rd Place:</b> ? vs. ?	
1st Place: ? vs. ?	
Department of Computer Sciences   The University of Texas at Austin	Peter Stone

11th Place: MISC vs. NodeWarriors	1–3
9th Place: Fascists vs. Quarks	0–1
7th Place: CG United vs. PG-11	2–1
5th Place: G-Cipher vs. Serendipity	7—1
Semifinal: Ottomans vs. Big O's	2–0
Semifinal: Kablip vs. Team Stamina *	
<b>3rd Place:</b> Big O's vs. ?	
<b>1st Place:</b> Ottomans vs. ?	
Department of Computer Sciences     The University of Texas at Austin	Peter Stope

11th Place: MISC vs. NodeWarriors	1–3
9th Place: Fascists vs. Quarks	0–1
<b>7th Place:</b> CG United vs. PG-11	2–1
5th Place: G-Cipher vs. Serendipity	7–1
Semifinal: Ottomans vs. Big O's	2–0
Semifinal: Kablip vs. Team Stamina	0–2
<b>3rd Place:</b> Big O's vs. Kablip *	
<b>1st Place:</b> Ottomans vs. Team Stamina	



11th Place: MISC vs. NodeWarriors	1–3
9th Place: Fascists vs. Quarks	0–1
<b>7th Place:</b> CG United vs. PG-11	2–1
<b>5th Place:</b> G-Cipher vs. Serendipity	7–1
<b>Semifinal:</b> Ottomans vs. Big O's	2–0
<b>Semifinal:</b> Kablip vs. Team Stamina	0–2
<b>3rd Place:</b> Big O's vs. Kablip	1–0
1st Place: Ottomans vs. Team Stamina *	



11th Place: MISC vs. NodeWarriors	1–3
9th Place: Fascists vs. Quarks	0–1
<b>7th Place:</b> CG United vs. PG-11	2–1
5th Place: G-Cipher vs. Serendipity	7–1
Semifinal: Ottomans vs. Big O's	2–0
Semifinal: Kablip vs. Team Stamina	0–2
<b>3rd Place:</b> Big O's vs. Kablip	1–0
1st Place: Ottomans vs. Team Stamina	0–1



# **Final Standings**

- 1. Team Stamina
- 2. Ottomans
- 3. The Big O's
- 4. Kablip\_FC
- 5. G-Cipher
- 6. Serendipity
- 7. CG United
- 8. **PG-11**
- 9. Team Quarks
- 10. Soccer Fascists
- 11. Node Warrior
- 12. **MISC**

High and Ulrich **Deligonul and Ciftci** Shao and Jones Kane, Issen, and Parkeh Barksdale and Morris Trimble and Hatfield Su and Bradley Li and Fayyaz Chuah and Dasler Sura and Hwang Fakhreddine and Clark Lewis



#### Team Stamina vs. UvA-Trilearn 2003



## For More Information

- www.robocup.org
- www.cs.utexas.edu/~pstone

Layered Learning in Multiagent Systems: A Winning Approach to Robotic Soccer Peter Stone. MIT Press, 2000.

