CS378 Autonomous Multiagent Systems Spring 2005

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Week 11a: Tuesday, April 5th

Good Afternoon, Colleagues

Are there any questions?

Logistics

- Progress reports due at beginning of class
 - Attach your proposals

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- Guest lecture on Thursday: Greg Kuhlmann

Recursive Modeling Method

What should I do?

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- Watch for patterns of others
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 - Includes physical and mental states
 - Could be computationally expensive

Types of models

Example: pursuit task

No-information: Random choice

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Types of models

Example: pursuit task

No-information: Random choice

Sub-intentional: Not rational

Intentional: Others use same model

Lessons

- Modeling can help
- There is a lot of useless information in recursive models
- Approximations (limited rationality) can be useful

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- Use explicit team operators
 - Introduces challenges of role assignments, and
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- Assume agent is using a plan that you could use,
 - But not modeling you
- Act based on assumed actions of others

Class Discussion

Michael Lovitt on agent vs. user modeling

Where do Models Come From

Observation:

- Tambe and RMM: use existing model
 - No building a model

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What if we can't build a full model in advance?

 What are some incremental approaches for building a predictive model?

- Rock beats scissors
- Scissors beats paper
- Paper beats rock

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What is your strategy before modeling me?

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- What is your strategy before modeling me?
- What is your strategy after modeling me?

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- What is your strategy before modeling me?
- What is your strategy after modeling me?
- Am I modeling you?

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- What is your strategy before modeling me?
- What is your strategy after modeling me?
- Am I modeling you?
- Would your end strategy change if I can?

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		Action 1	Action 2	
	Action 1	1,0	3,2	
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• Nash equilibrium?

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<i>J</i>	Action 2	2,1		4,0

- Nash equilibrium?
- Action 2 is dominant for Player 1. End of story?

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- Threats can stabilize a non-equilibrium strategy
- Change the best response of the other agent

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Threats slides

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 - General sum is the interesting case:
 - Learning in an environment with other, unknown, independent agents who may also be learning
 - Need to do well against some set of agents, never too poorly, and well against yourself.