

Autonomous Learning of Stable Quadruped Locomotion

Manish Sagggar, Thomas D'Silva, Nate Kohl, **Peter Stone**

Department of Computer Sciences
The University of Texas at Austin

Policy Gradient RL for fast walk (Kohl '04)

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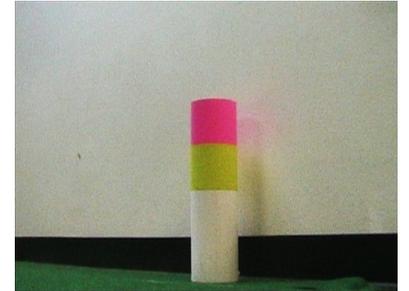
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New Goal: fast walk with a stable camera

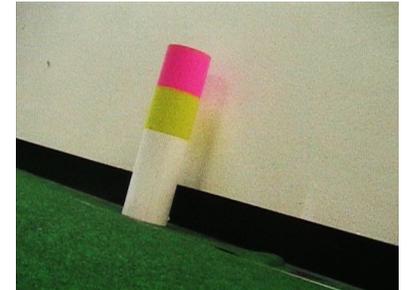
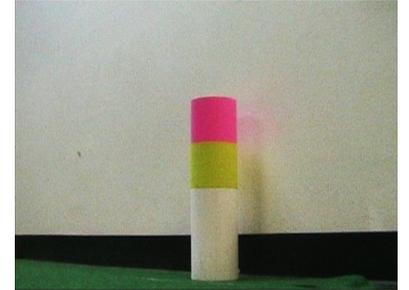
Usefulness of stability

- Keep objects centered, **in the image**



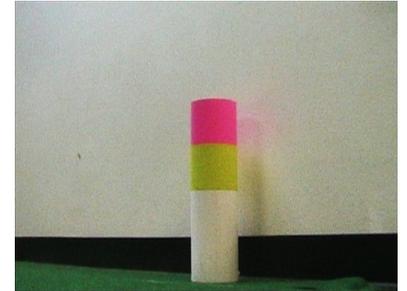
Usefulness of stability

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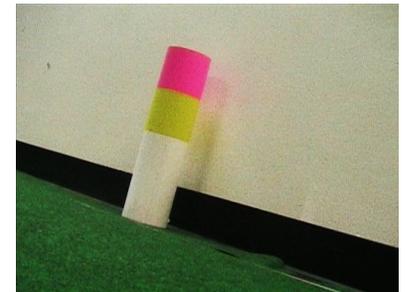


Usefulness of stability

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- Reduce rotations:



- Eliminate need to transform image
- Object detection: better speed/accuracy tradeoff

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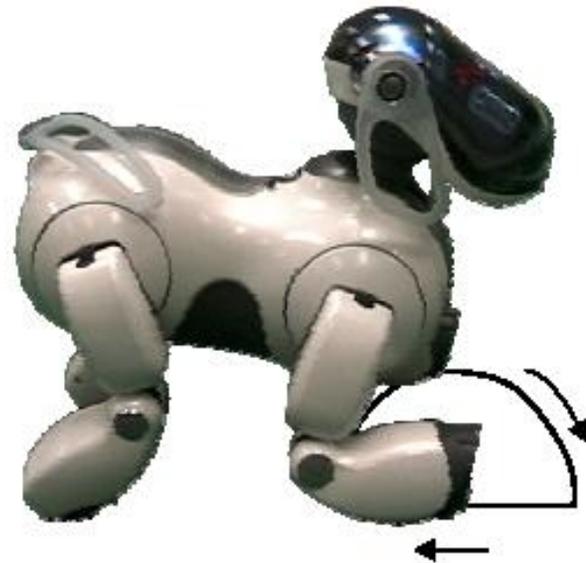
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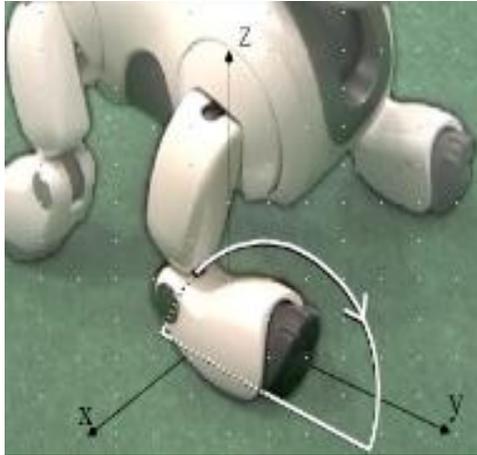
May need to trade off against speed

A Parameterized Walk

- Developed from scratch as part of **UT Austin Villa** 2003
- **Trot gait** with elliptical locus on each leg

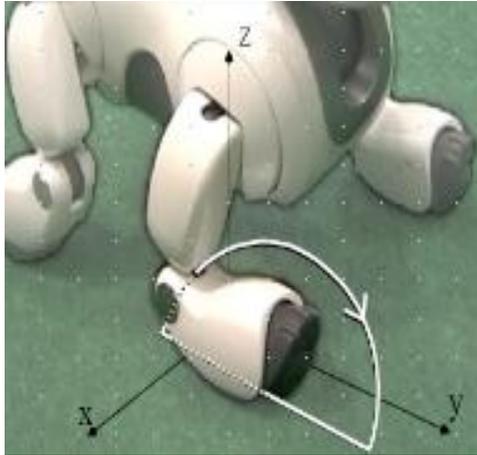


Locus Parameters



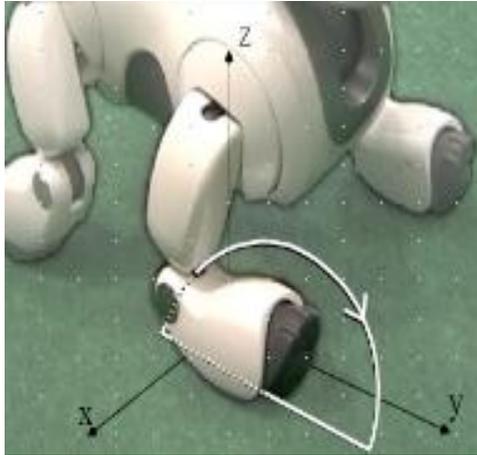
- Ellipse length
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- Position on x axis
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- Timing values

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12 (16) continuous parameters

Full parameterization

- Front ellipse height, x -pos., y -pos. **(3)**
- Rear ellipse height, x -pos., y -pos. **(3)**
- Ellipse length **(1)**
- Ellipse skew multiplier in the x - y plane (for turning) **(1)**
- Front/rear body height **(2)**
- Time for each foot to complete ellipse **(1)**
- Fraction of time each foot spends on the ground **(1)**

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- Head pan limit and increment **(2)**
- Head tilt limit and increment **(2)**

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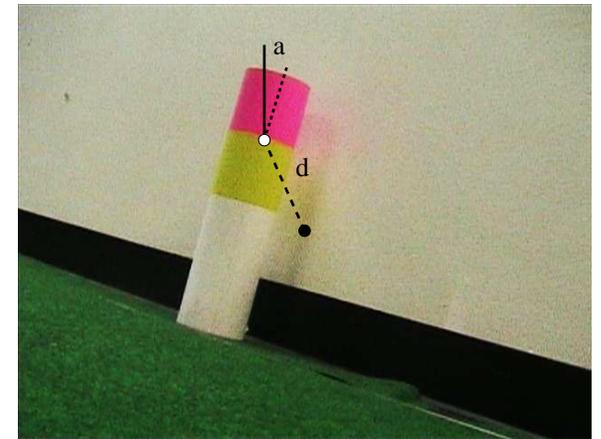
No human intervention except battery changes

Modified Objective Function

- M_t : time to walk fixed distance
- M_a : stddev. of 3 accelerometers

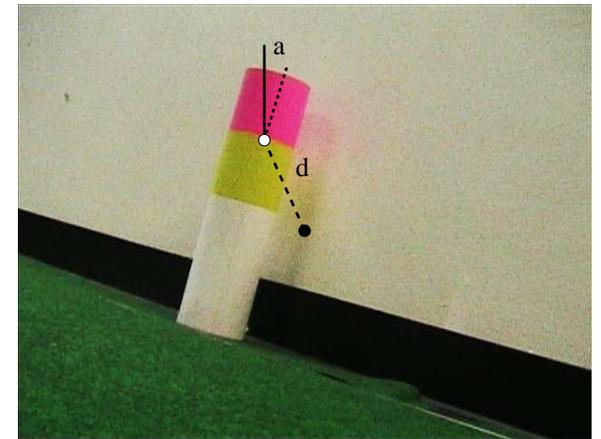
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Policy Gradient RL

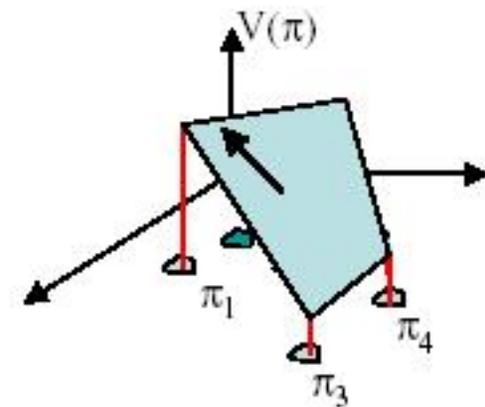
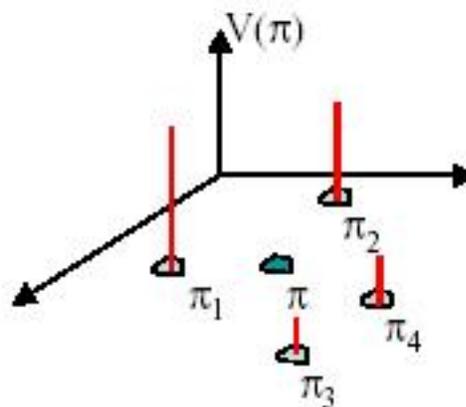
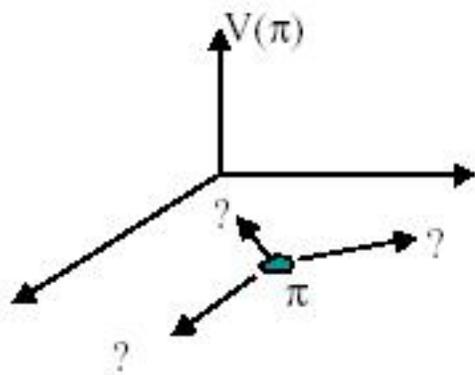
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- Each trial randomly varies **every parameter**

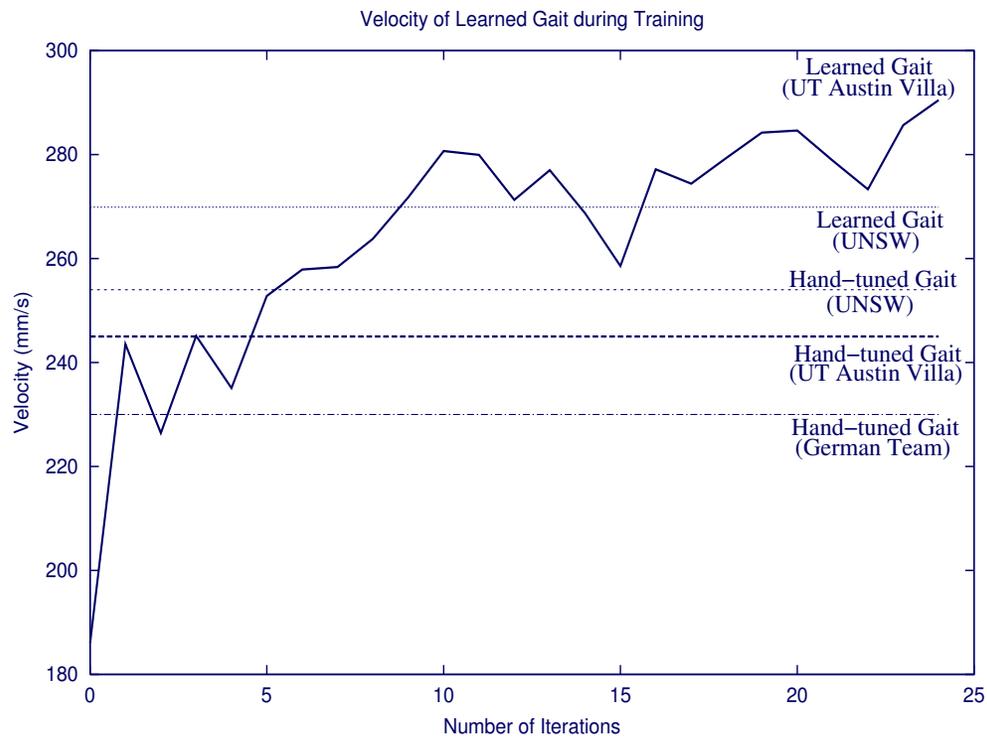
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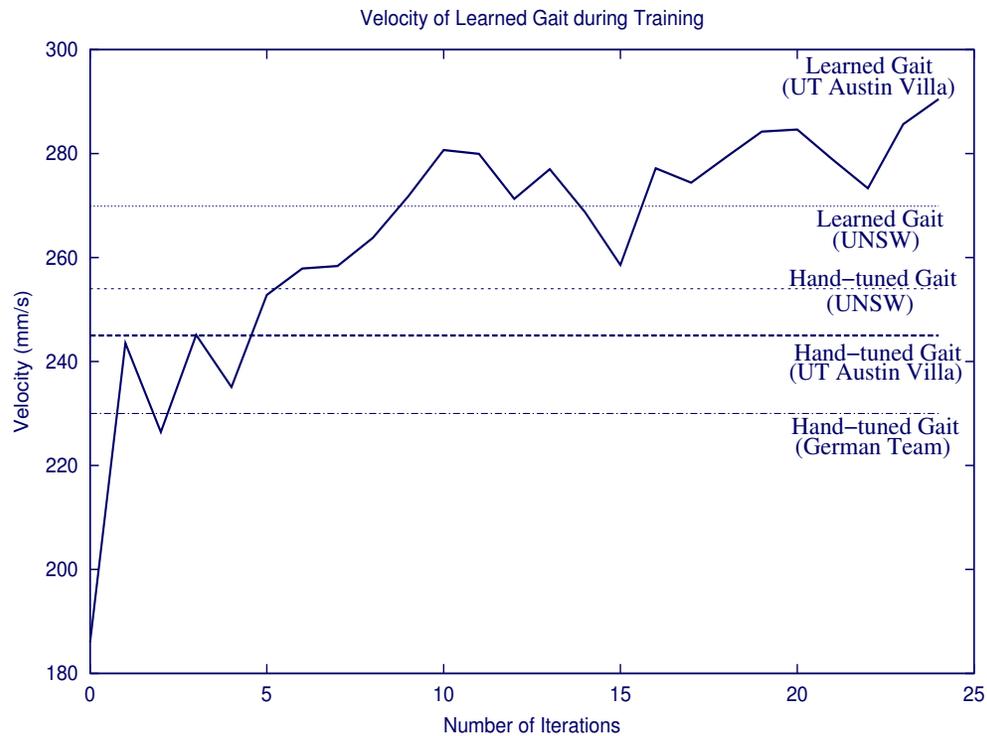
Fast Walk Results

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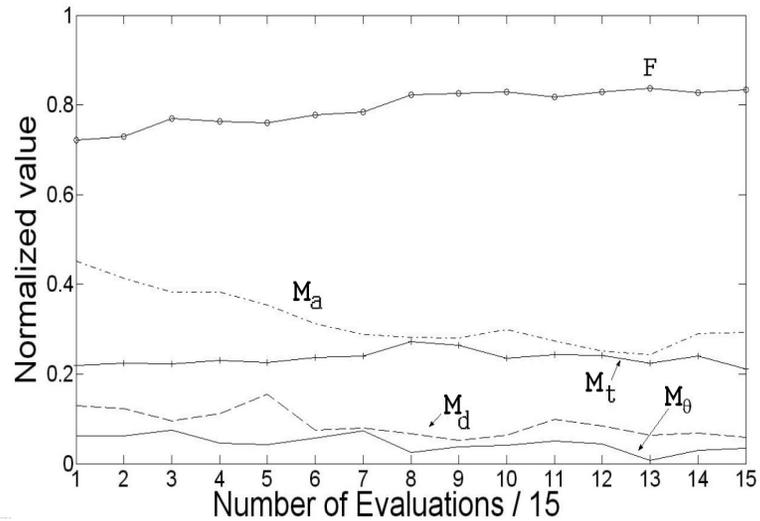


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Approach 1: Learning a Stable Gait

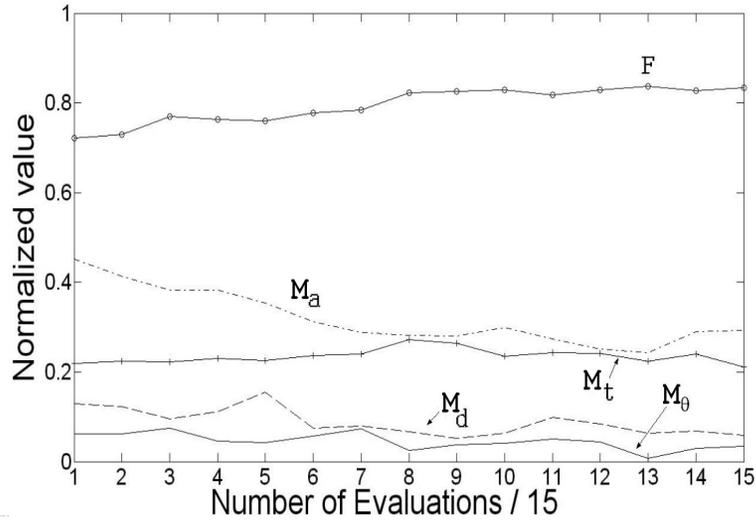
Favor speed

Equal weights

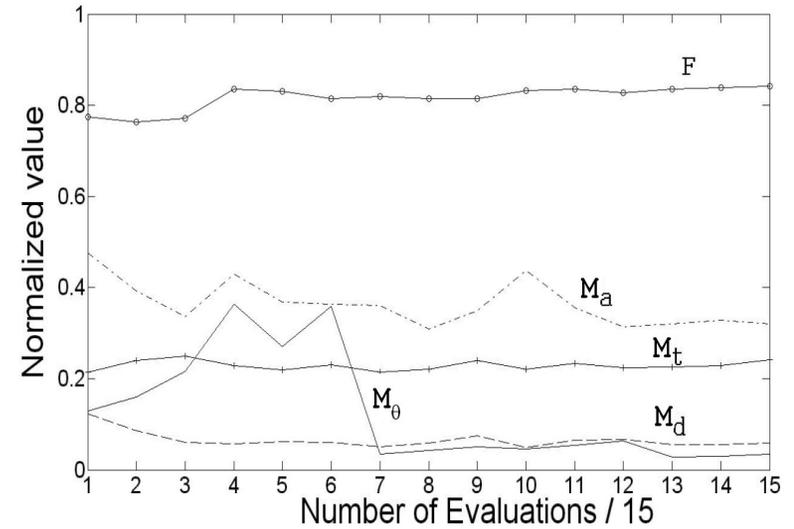


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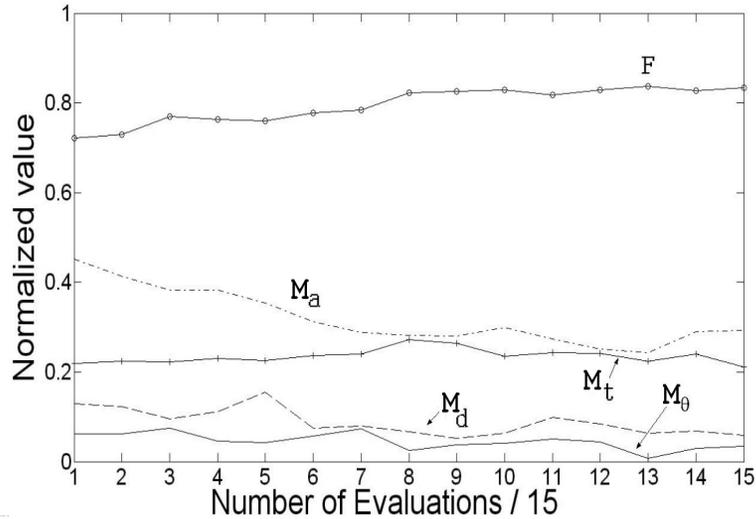


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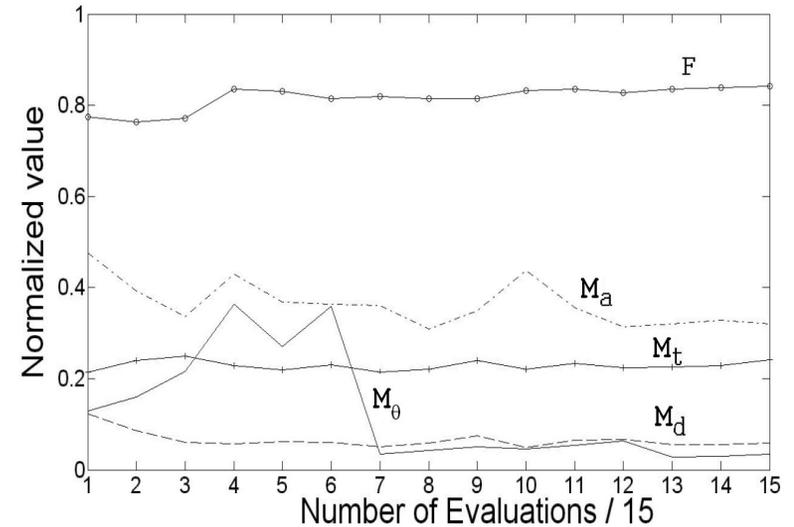


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Equal weights



Reduction Percentage

	Favor speed	Equal weights
M_t	-4.76%	-4.5%
M_a	34.7	32.6
M_d	60	57.14
M_θ	76.9	51.2

Segmentation Videos

Fast Walk



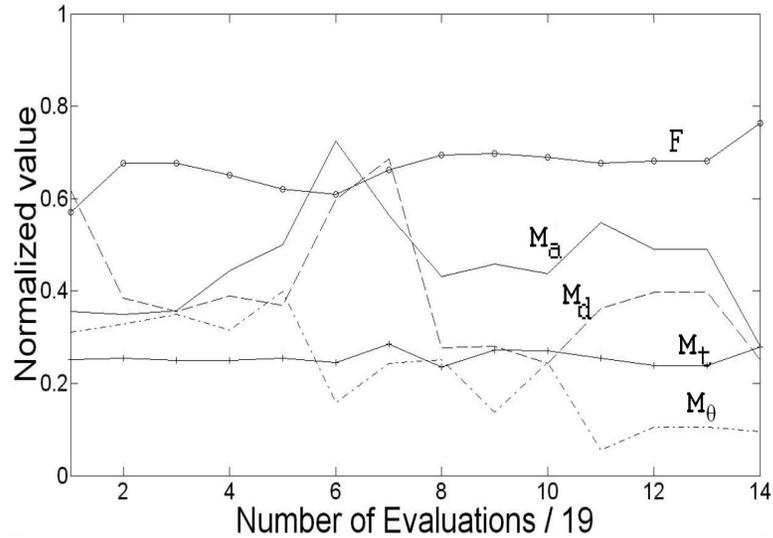
Stable Walk



Approach 2: Head Compensation

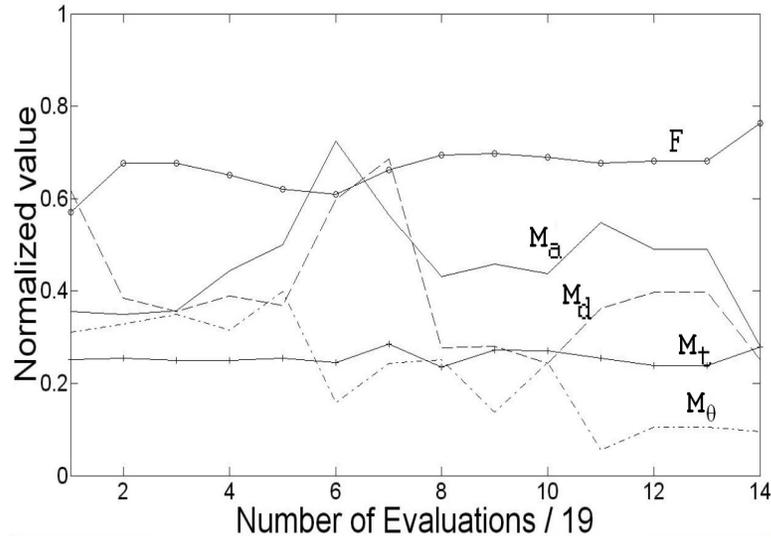
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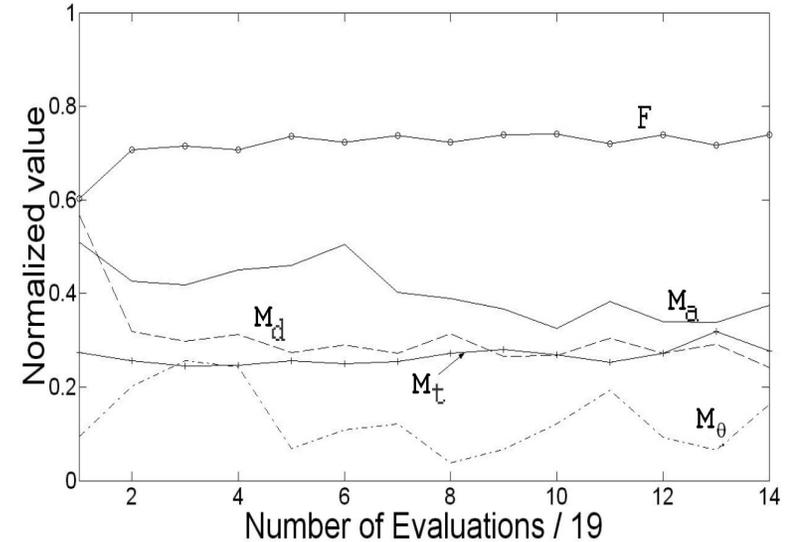


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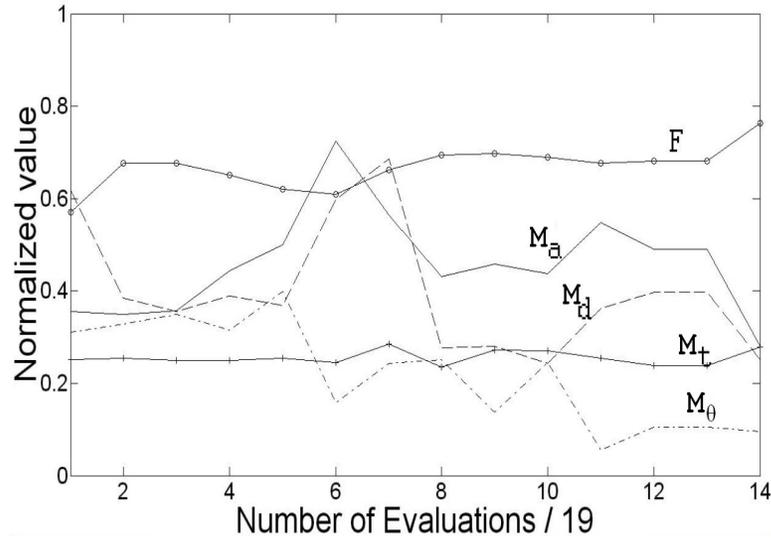


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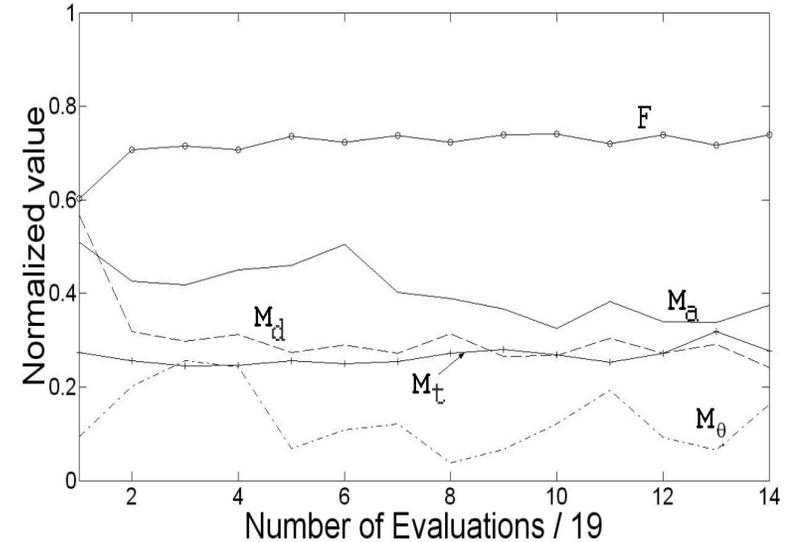


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	True Positives	False Positives
Fast Gait	0.33	0.052
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- 39% more true positives; 54% fewer false positives
- **Statistically significant**

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