CS394R Reinforcement Learning: Theory and Practice Fall 2007

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Good Afternoon Colleagues



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Are there any questions?



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- Today: self-introductions, discussion leader assignments

Reduced Formalism

Knowns:

- $S = \{Blue, Red, Green, Black, ...\}$
- Rewards in R
- $\mathcal{A} = \{Wave, Clap, Stand\}$

$$s_0, a_0, r_0, s_1, a_1, r_1, s_2, \dots$$

Unknowns:

- ullet $\mathcal{R}:\mathcal{S} imes\mathcal{A}\mapsto \mathbb{R}$
- $\mathcal{T}: \mathcal{S} \times \mathcal{A} \mapsto \mathcal{S}$

$$r_i = \mathcal{R}(s_i, a_i)$$
 $s_{i+1} = \mathcal{T}(s_i, a_i)$

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- Learn just the policy, or also state representation?
- What about the reward function?

• Reward function vs. value function

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 - on-policy, vs. off-policy updates