CS394R Reinforcement Learning: Theory and Practice

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Good Morning Colleagues

• Are there any questions?





• Do programming assignments!





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- Not into piazza?





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- Next week's readings





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 - Multi-step bootstrapping



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- Next week's readings
 - Multi-step bootstrapping
 - "Planning" and learning (tabular models)



- Episodic, undiscounted
- Equiprobable random action in start state, then prefer right



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- Relationship to n-armed bandit?





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 - Not harmed by Markov violations



• Why is every visit trickier to analyze?



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- Every visit still converges to V^π
 - Singh and Sutton '96 paper
 - Revisited in Chapter 12 (?) (replacing traces)



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We settle the above mentioned open problem, for the case of a discounted cost criterion, under the assumption that every state-action pair is used to initialize the observed trajectories with the same frequency.



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 - We settle the above mentioned open problem, for the case of a discounted cost criterion, under the assumption that every state-action pair is used to initialize the observed trajectories with the same frequency.
 - Why consider off-policy methods?



• Importance sampling slides



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- Change week 0 policy from equiprobable in start state to 50/25/25



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- Why only learn from tail on p. 115?



- Equiprobable random policy
 - Values initialized to 0
 - 3 trajectories



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 - Values initialized to 0
 - 3 trajectories
- Compare with MC



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 - (Remember no access to real model)
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- How do their convergence guarantees differ?
 - Sarsa depends on policy's dependence on Q:
 - Policy must converge to greedy
 - Q-learning value function converges to Q^*
 - As long as all state-action pairs visited infinitely
 - And step-size satisfies stochastic convergence equations



• Why does Q-learning learn to hug the cliff? (p. 139)

