# CS395T: Autonomous Robots Fall 2005

#### **Peter Stone**

Department of Computer Sciences
The University of Texas at Austin

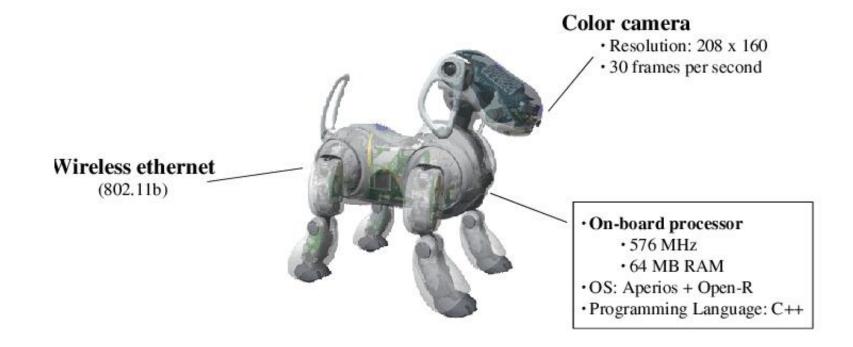


DRUM ROLL....

DRUM ROLL.....

DRUM ROLL.....

DRUM ROLL..... AIBO!



### **This Course**

• Start with out-of-the-box Aibo robots

#### **This Course**

- Start with out-of-the-box Aibo robots
- Learn how to create a team of soccer robots

#### **This Course**

- Start with out-of-the-box Aibo robots
- Learn how to create a team of soccer robots
- Build on our existing team code

Teach the technical details behind programming an autonomous robot

- Teach the technical details behind programming an autonomous robot
- Find one or two students interested in on-going contributions to the team and ultimately research

- Teach the technical details behind programming an autonomous robot
- Find one or two students interested in on-going contributions to the team and ultimately research
- And I'd be lying if I didn't add ...

- Teach the technical details behind programming an autonomous robot
- Find one or two students interested in on-going contributions to the team and ultimately research
- And I'd be lying if I didn't add ...

Win RoboCup!

### Today

- An introduction to RoboCup
- An introduction to Aibos
- An introduction to the class
- Initial assignments
- Lab tour

- They must sense their environment.
- They must decide what action to take ("think").
- They must act in their environment.

- They must sense their environment.
- They must decide what action to take ("think").
- They must act in their environment.

**Complete Intelligent Agents** 

- They must sense their environment.
- They must decide what action to take ("think").
- They must act in their environment.

**Complete Intelligent Agents** 

Interact with other agents

(Multiagent systems)

- They must sense their environment.
- They must decide what action to take ("think").
- They must act in their environment.

#### **Complete Intelligent Agents**

- Interact with other agents (Multiagent systems)
- Improve performance from experience (Learning agents)

- They must sense their environment.
- They must decide what action to take ("think").
- They must act in their environment.

#### **Complete Intelligent Agents**

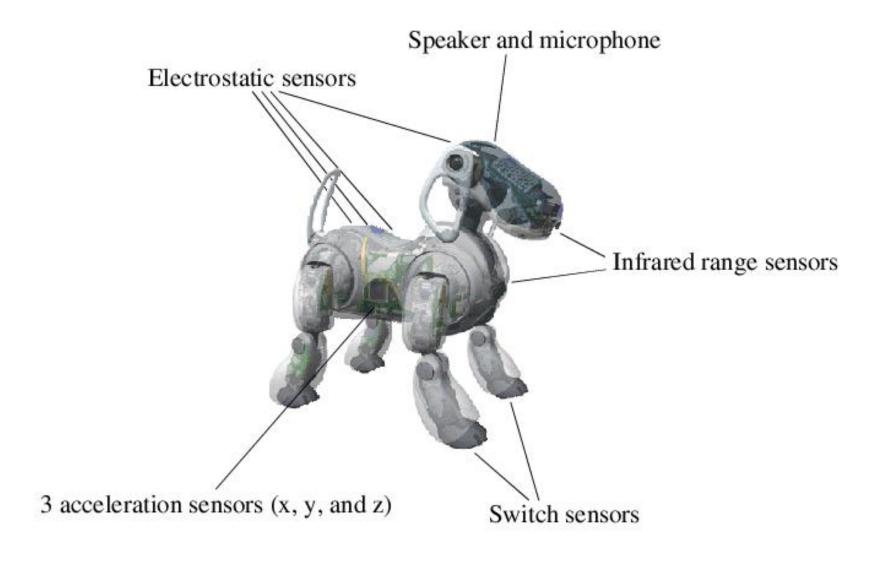
- Interact with other agents (Multiagent systems)
- Improve performance from experience (Learning agents)

Autonomous Bidding, Cognitive Systems, Traffic management, **Robot Soccer** 

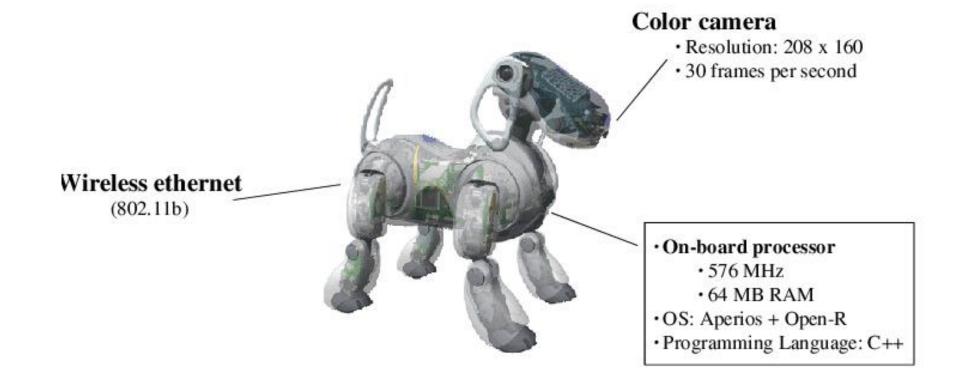
### Today

- An introduction to RoboCup
- An introduction to Aibos
- An introduction to the class
- Initial assignments
- Lab tour

### Sony Aibo ERS-7 Specs

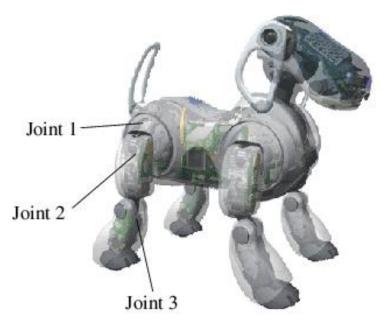


### Sony Aibo ERS-7 Specs



### Sony Aibo ERS-7 Specs

#### 20 degrees of freedom



• head: 3 neck, 2 ears, 1 mouth

· 4 legs: 3 joints each

• tail: 2 DOF

## Warnings!



### Warnings!

- They are **delicate**
- They are **expensive**

# Creating a team — Subtasks



### Creating a team — Subtasks

- Walking
- Ball manipulation (kicking)
- Vision
- Localization
- Individual decision making
- Communication/coordination

### Creating a team — Subtasks

- Walking
- Ball manipulation (kicking)
- Vision
- Localization
- Individual decision making
- Communication/coordination



Barely "closed the loop" by American Open (May, '03)

- Barely "closed the loop" by American Open (May, '03)
- Improved significantly by Int'l RoboCup (July, '03)

- Barely "closed the loop" by American Open (May, '03)
- Improved significantly by Int'l RoboCup (July, '03)
- Won 3rd place at US Open (May, '04)
- Quarterfinalist at RoboCup July, '04

- Barely "closed the loop" by American Open (May, '03)
- Improved significantly by Int'l RoboCup (July, '03)
- Won 3rd place at US Open (May, '04)
- Quarterfinalist at RoboCup July, '04
- 2004 Highlights:
  - Many saves: 1; 2; 3; 4;

- Barely "closed the loop" by American Open (May, '03)
- Improved significantly by Int'l RoboCup (July, '03)
- Won 3rd place at US Open (May, '04)
- Quarterfinalist at RoboCup July, '04
- 2004 Highlights:
  - Many saves: 1; 2; 3; 4;
  - Lots of goals: CMU; Penn; Penn; Germany;

- Barely "closed the loop" by American Open (May, '03)
- Improved significantly by Int'l RoboCup (July, '03)
- Won 3rd place at US Open (May, '04)
- Quarterfinalist at RoboCup July, '04
- 2004 Highlights:
  - Many saves: 1; 2; 3; 4;
  - Lots of goals: CMU; Penn; Penn; Germany;
  - A nice clear
  - A counterattack goal
- 2005 Highlights: coming on Tuesday

- Barely "closed the loop" by American Open (May, '03)
- Improved significantly by Int'l RoboCup (July, '03)
- Won 3rd place at US Open (May, '04)
- Quarterfinalist at RoboCup July, '04
- 2004 Highlights:
  - Many saves: 1; 2; 3; 4;
  - Lots of goals: CMU; Penn; Penn; Germany;
  - A nice clear
  - A counterattack goal
- 2005 Highlights: coming on Tuesday

Now...

- Barely "closed the loop" by American Open (May, '03)
- Improved significantly by Int'l RoboCup (July, '03)
- Won 3rd place at US Open (May, '04)
- Quarterfinalist at RoboCup July, '04
- 2004 Highlights:
  - Many saves: 1; 2; 3; 4;
  - Lots of goals: CMU; Penn; Penn; Germany;
  - A nice clear
  - A counterattack goal
- 2005 Highlights: coming on Tuesday

Now...take a breath

There are probably too many of you

- There are probably too many of you
  - There is a limit on robots and lab space
  - So now I'll try to scare you away

- There are probably too many of you
  - There is a limit on robots and lab space
  - So now I'll try to scare you away
- Yes, working with the robots will be a lot of fun

- There are probably too many of you
  - There is a limit on robots and lab space
  - So now I'll try to scare you away
- Yes, working with the robots will be a lot of fun
- But it will also be quite frustrating
  - Debugging can be very tedious

- There are probably too many of you
  - There is a limit on robots and lab space
  - So now I'll try to scare you away
- Yes, working with the robots will be a lot of fun
- But it will also be quite frustrating
  - Debugging can be very tedious
- Largest grade predictor: probably hours spent in lab

### The Flip Side (cont.)

- Class will be loosely structured
  - Some lectures/discussions
  - Often show and tell in the lab

### The Flip Side (cont.)

- Class will be loosely structured
  - Some lectures/discussions
  - Often show and tell in the lab
  - Class will require maturity, self-motivation

### The Flip Side (cont.)

- Class will be loosely structured
  - Some lectures/discussions
  - Often show and tell in the lab
  - Class will require maturity, self-motivation
- Bottom line: if you're worried about time management or grades, especially in other classes, the class is probably not for you.

### Logistics

- Decide quickly if you're up for the course
  - Indicate status on roster
  - I need to decide who can register
  - We need to make computer accounts

### Logistics

- Decide quickly if you're up for the course
  - Indicate status on roster
  - I need to decide who can register
  - We need to make computer accounts
- Be on the mailing list

# **Grading and First Assignments**

See syllabus

- TAY 2.144, 471-9787
- Currently 9 computers
  - How many people don't have laptops with wireless access?

- TAY 2.144, 471-9787
- Currently 9 computers
  - How many people don't have laptops with wireless access?
- Accounts on vieri same as cs accounts, pwd is username
  - Use space on vieri efficiently

- TAY 2.144, 471-9787
- Currently 9 computers
  - How many people don't have laptops with wireless access?
- Accounts on vieri same as cs accounts, pwd is username
  - Use space on vieri efficiently
- My research group is sharing the lab with you

- TAY 2.144, 471-9787
- Currently 9 computers
  - How many people don't have laptops with wireless access?
- Accounts on vieri same as cs accounts, pwd is username
  - Use space on vieri efficiently
- My research group is sharing the lab with you
  - Feel free to get to know them, ask questions
  - Especially Dan and Mohan

Until there's reason to change the policy, we will start with
 24-hour access for class members.

- Until there's reason to change the policy, we will start with
   24-hour access for class members.
- No non-class members allowed
- Access by combination; LOCK IT when you leave!

- Until there's reason to change the policy, we will start with
   24-hour access for class members.
- No non-class members allowed
- Access by combination; LOCK IT when you leave!
- Keep it neat

- Until there's reason to change the policy, we will start with
   24-hour access for class members.
- No non-class members allowed
- Access by combination; LOCK IT when you leave!
- Keep it neat
- Let me know ASAP if there are logistical problems

## **Next Meeting**

- Tuesday at 2pm
- Here unless email to class list

# **Next Meeting**

- Tuesday at 2pm
- Here unless email to class list

Now, down to the lab