

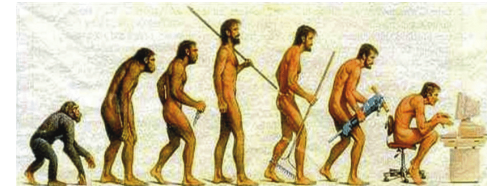
## What Can Neuroevolution Tell Us About Biological Evolution?

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## Understanding Biology

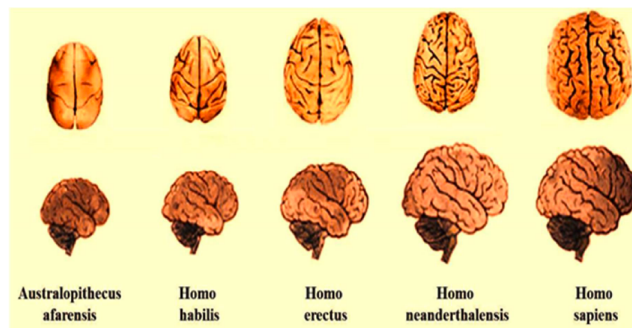
- ▶ "Nothing in biology makes sense except in the light of evolution" (Dobzhansky, 1973)
- ▶ Difficult to understand structure and function without considering how evolution could have discovered it.
  - ▶ E.g. speech arising from mastication (chewing).
- ▶ Not all structures are optimal; some are evolutionary remnants.
  - ▶ Example: Human tailbone & appendix as vestigial structures.



<https://www.uv.es/jgpausas/he.htm>

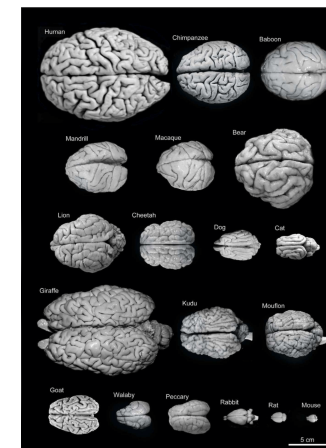
## Neuroevolution in Biology

- ▶ Goal of neuroscience: Identify how brain structures produce behavior.
- ▶ Neuroevolution can help understand the evolution of biological intelligence.
- ▶ Key questions:
  - ▶ Why do specific neural structures exist?
  - ▶ How do genetic and environmental factors combine in development?
  - ▶ What evolutionary steps lead to complex behavior?



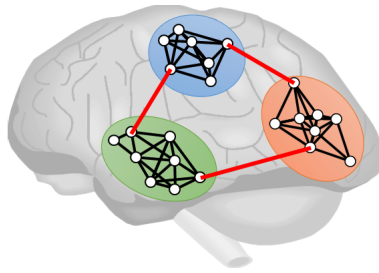
## Variation in Brain Organization

- ▶ High-level brain organization is consistent across individuals and species.
- ▶ Evolution provides successful variations to adapt to niches.
- ▶ Artificial agents can simulate environments to understand brain evolution.



## Understanding Network Structures

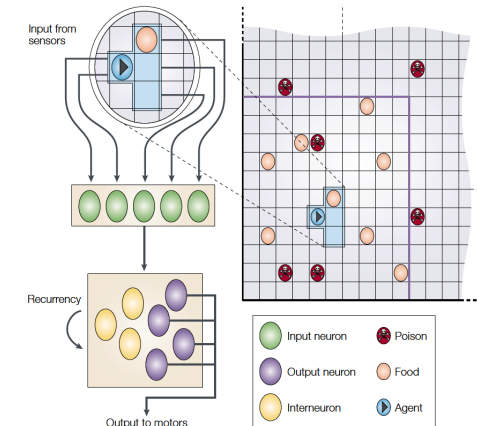
- ▶ Can go beyond single-cell analysis because have access to full networks.
- ▶ Methods:
  - ▶ Lesion studies.
  - ▶ Shapley value for contribution analysis.
  - ▶ Pruning networks to remove non-significant elements.
  - ▶ Adaptation of methods for neuroscience (e.g., simulated EEG, fMRI, TMS).
- ▶ Examples: Neuron analysis; delays; pattern generators; network motifs; modularity; neuromodulation.



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## Example 1: Single-Cell Interpretation

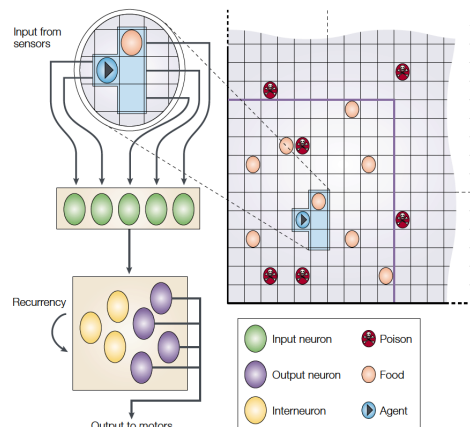
- ▶ Simulated task: Agent navigates to food while avoiding poison.
- ▶ Neural network with 5 sensory, 4 motor, and 6-41 hidden neurons.
- ▶ Analyzed in simulated neuroscience experiments.



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## Emergence of Command Neurons

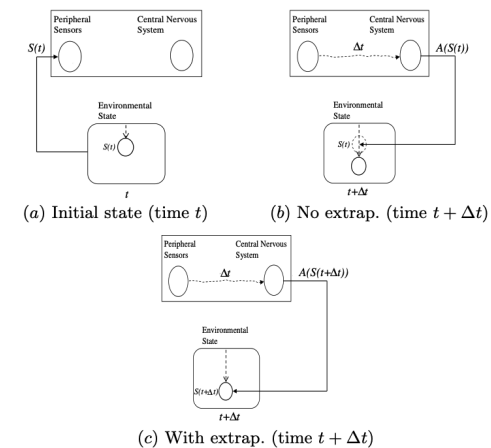
- ▶ Command neurons switch behaviors (e.g., navigation to foraging).
- ▶ Result in higher fitness for agents.
- ▶ Similar command neurons found in aplysia, crayfish, and lobsters.



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## Example 2: Facilitating Synapses

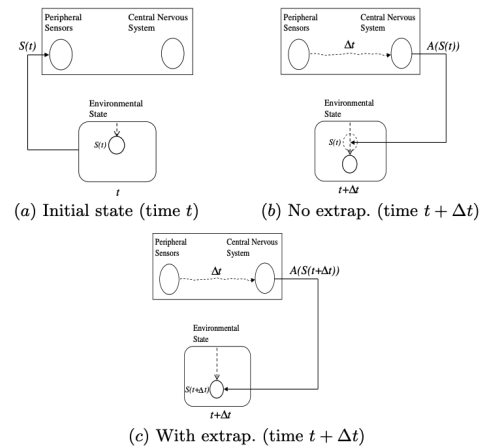
- ▶ Facilitating synapses play roles in temporal sequence processing.
- ▶ Activation depends on input and the rate of change in activation:  $A(T) = X(t) + r(X(t) - A(t - 1))$
- ▶ Can compensate for delays in biological neural networks.



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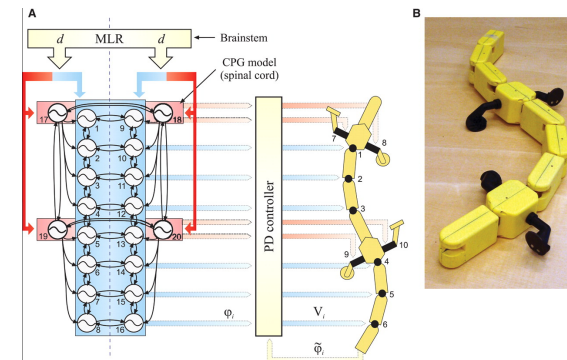
## Implications for Predictive Mechanisms

- Delays compensated by synaptic facilitation suggest prediction.
- Predictive mechanisms may be fundamental for cognition.
- Supports theories on predictive coding in the brain.



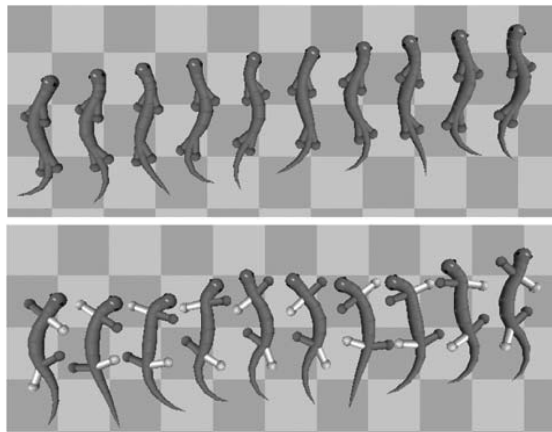
## Example 3: Central Pattern Generators (CPGs)

- CPGs control rhythmic activities like walking and swimming.
- Hard to get the design right to reproduce behavior.
- Evolved controllers often outperform hand-designed models.
- Robust enough to put on hardware.



## From Swimming to Walking

- The oscillation patterns and connectivity structures closer to biology.
- Same circuit can control both swimming and walking.
- Demonstrating a crucial phase in vertebrate evolution?



[https://youtu.be/YVU8M\\_xcZec?si=TH1SclwkFqnLYI72](https://youtu.be/YVU8M_xcZec?si=TH1SclwkFqnLYI72)

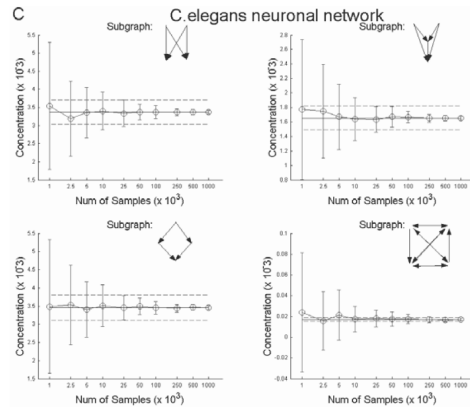
## Example 4: Network Building Blocks

- If a network is evolved to solve a task (e.g. single pattern recognition) little systematicity.
- However, if multiple tasks solved at once (e.g. multiple patterns), network motifs arise.
- Many tasks have common subgoals expressed as motifs.
- Feedforward loop filters information; single-input generates time variance.



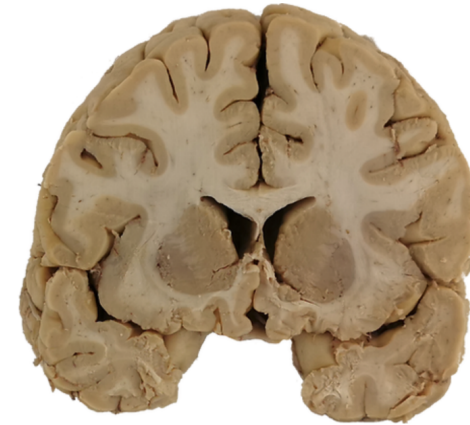
## Multifunctionality in the Brain

- ▶ Similar motifs found in biological networks
- ▶ In general, many areas serve multiple functions.
- ▶ E.g. visual areas utilized for language.
- ▶ Neuroevolution demonstrates how multifunctionality arises from complexity.



## Example 5: Evolutionary Origins of Modularity

- ▶ The brain's structure is influenced by physical requirements as well as computational needs.
- ▶ Efficient metabolism and space constraints contribute to its organization.
- ▶ Gray matter and white matter distribution is an example of space optimization.



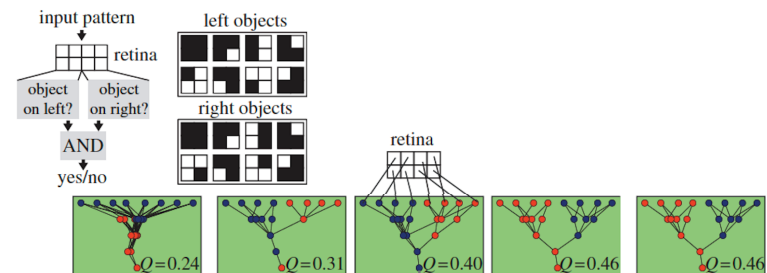
## Importance of Minimizing Wiring Length

- ▶ Minimizing wiring length is a key principle influencing brain structure.
- ▶ Supports the hypothesis that modularity in the brain may have evolutionary origins.
- ▶ Modularity simplifies construction, maintenance, and adaptability.



## Computational Demonstration of Modularity

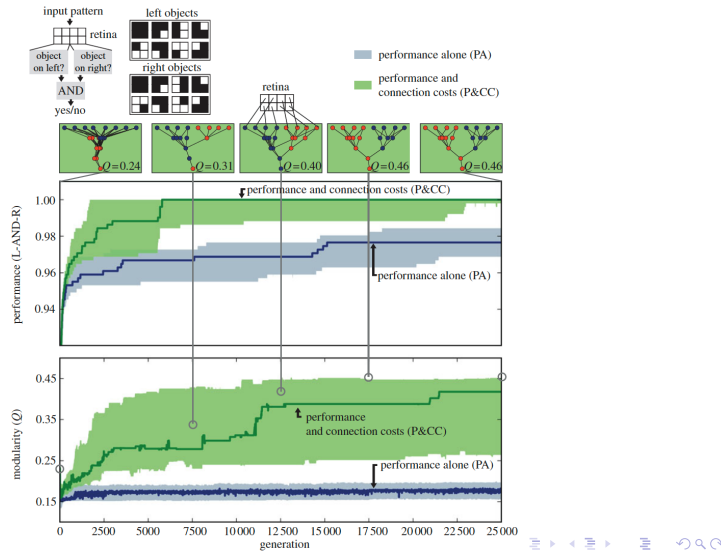
- ▶ Neuroevolution with two objectives: Performance and wiring length.
- ▶ An eight-pixel retina detecting objects on left, right, or both sides.
- ▶ Feedforward networks with three hidden layers were evolved.
- ▶ Modularity measured by comparing connection density within and across modules.





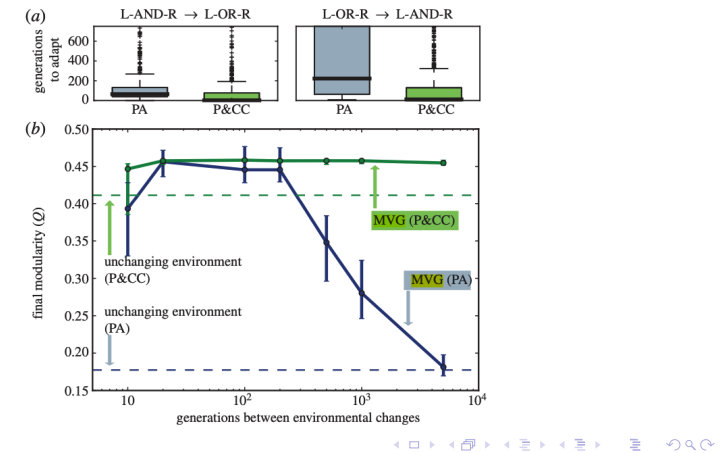
## Results of Modularity in Evolution

- ▶ Evolution with wiring constraints produced more modular networks.
- ▶ Modular networks often corresponded to left/right decision-making.
- ▶ Modular networks outperformed nonmodular ones.



## Evolvability of Modular Networks

- ▶ Modular networks adapt faster to new tasks.
  - ▶ Modularly varying goals (MVG), i.e. composed of known subtasks.
- ▶ With changing tasks, higher levels of modularity result.
- ▶ Suggests that while wiring length drives modularity, adaptation strengthens it.



## Example 6: Neuromodulation

- ▶ Neurons affecting input sum or Hebbian weight change multiplicatively.
- ▶ Sigma-pi units: networks using both summation and multiplication:  

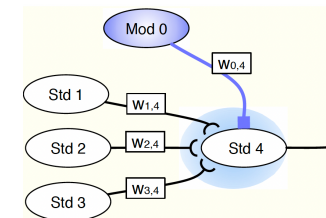
$$y_j = F_j(\sum_i w_{ij} \Pi_i y_i)$$
- ▶ XOR function represented with fewer neurons (e.g., AND, OR, and a selector).
- ▶ Applicable to complex tasks like grammar recognition.



## Experiment on Neuromodulation in Evolution

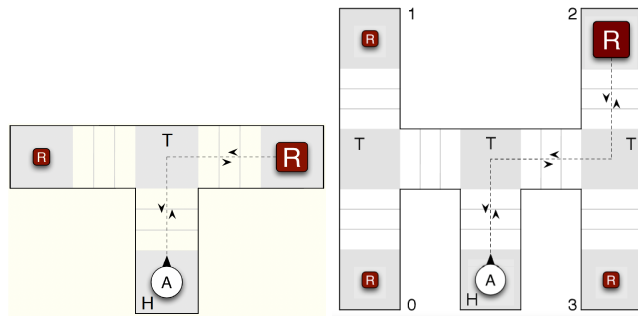
- ▶ Neuromodulation integrated with Hebbian plasticity:  

$$w_{ji} = \eta \tanh(o_m)(A o_j o_i + B o_j + C o_i + D).$$
- ▶ Modulatory neuron influences weight changes and learning rates.



## T-Maze Navigation Task

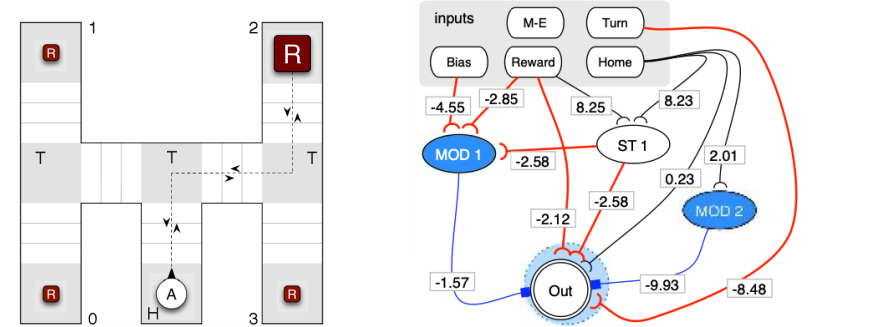
- Navigate a T-maze to reach a reward, adapting to changing reward locations.
- Network topology and Hebbian learning parameters evolved.
- Networks with and without neuromodulation were tested.



Navigation path shown with arrows.

## Role of Neuromodulation in Performance

- Modulatory networks adapted more reliably than non-modulatory networks.
- When modulation turned off, still performed well locally but not globally.
- Not an add-on, but integrated into the dynamics of behavior.
- Evolution favors solutions that leverage all mechanisms available.



Neural network diagram showing connections and values.

## Neuroevolution Insight into Developmental Processes

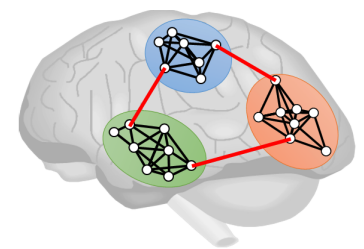
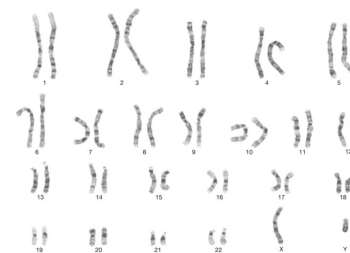
- Key question in cognitive science: How much behavior is innate vs. learned?
- Both nature and nurture contribute to intelligent behavior.
- Initial development and long-term stability often driven by genetically directed learning.



Child playing with blocks.

## Synergy of Evolution and Development

- With only about 24k human genes; much of brain complexity must be learned.
- Genes provide initial structure, biases, and learning mechanisms.
- Evolution takes advantage of the ability to learn.
- Example: Language as an innate capacity needing environmental input.



Brain diagram showing neural networks.

## Critical Periods

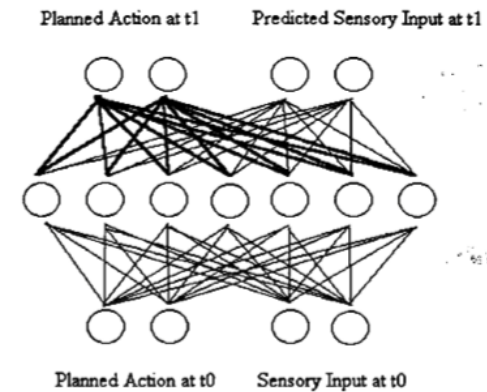
- ▶ Humans have extended development periods compared to other animals.
- ▶ Critical periods for acquiring skills such as walking, talking, and social behavior.
- ▶ Missing these periods can result in incomplete development.
- ▶ Example: Can learn to communicate late, but not grammatically.
- ▶ Learning is programmed into development.



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## Example 1: Synergy of Evolution and Learning

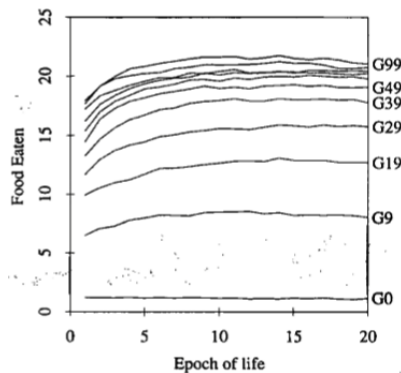
- ▶ Experiment: Simulated creatures in a 2D grid world for foraging.
- ▶ Input: Angle and distance to nearest food item, previous action.
- ▶ Output: Predicted sensory input and next action.



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## Learning and Evolution in the Model

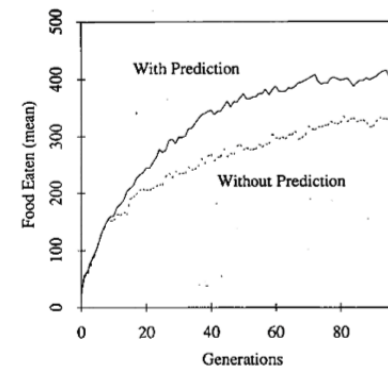
- ▶ Networks trained via gradient descent to predict action outcomes.
- ▶ Developmental process enhances evolution by allowing adaptation within a lifetime.
- ▶ Prediction ability improves over generations but is not directly genetic.



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## Benefits of Synergetic Development

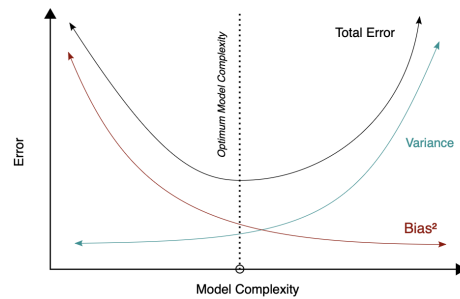
- ▶ Synergetic development facilitates the discovery of better solutions.
- ▶ Combines genetic structure with adaptable learning mechanisms.
- ▶ Demonstrates evolution's use of learning to enhance adaptability.



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## Balancing Bias and Variance

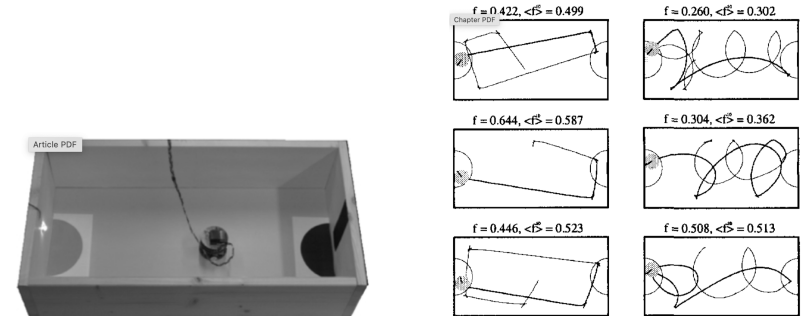
- ▶ Evolution and learning: Bias vs. variance balance.
- ▶ Evolution: High bias, low variance → general principles.
- ▶ Learning: High variance, low bias → specific situations.
- ▶ Developmental systems balance these aspects for robust learning.



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## Example 2: Evolving Learning Systems

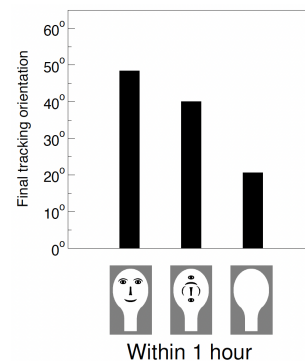
- ▶ Learning parameters can be evolved to enhance task performance.
- ▶ Example: Hebbian learning parameters evolved in robot navigation tasks.
- ▶ Evolution finds optimal parameters, balancing bias and variance.



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## Example 3: Establishing Useful Biases

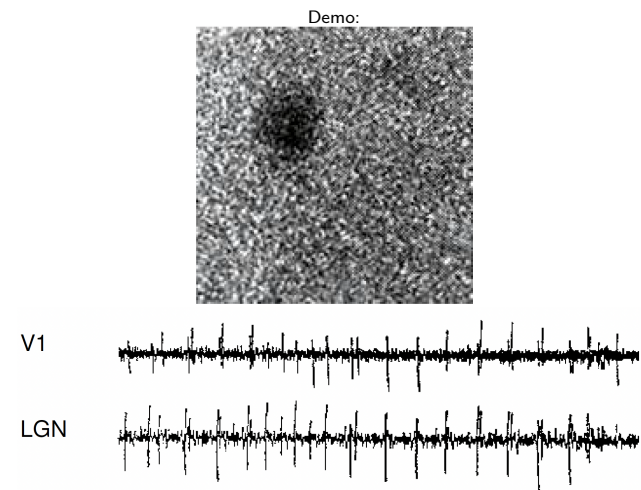
- ▶ Visual systems combine genetic predispositions and learning.
- ▶ Retinotopy and orientation sensitivity partially innate, refined through early life learning.
- ▶ Innate preferences (e.g., face-like patterns) observed in human newborns.



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## Mechanism of Internal Pattern Generation

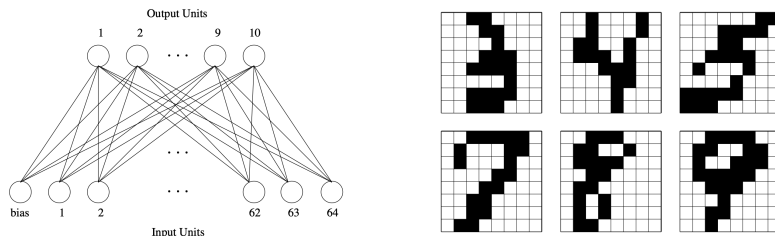
- ▶ Evolution uses internal pattern generation for learning bias.
- ▶ Examples: Retinal activity waves for orientation detectors, patterns in the ponto-geniculate-occipital loop for face preference.
- ▶ Less need for fully specified starting points, evolution provides pattern generation processes.



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## Experiment: Pattern Recognition with Neural Networks

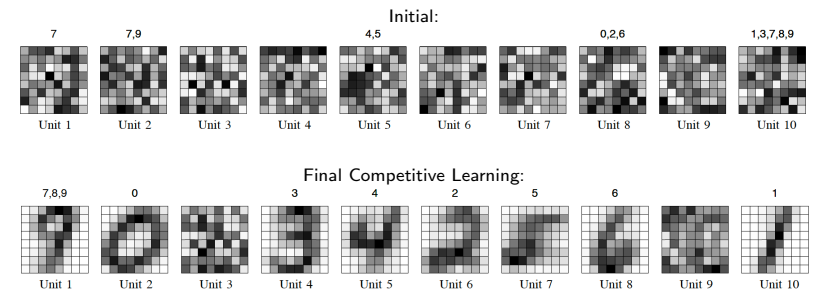
- ▶ Task: Recognize handwritten digits (NIST dataset).
- ▶ Three approaches: learning, evolution, evolved pattern generation + learning.
- ▶ Learning is based on simple Competitive learning model:
  - ▶ An array of neurons with input weight vectors  $w_i$
  - ▶ Neuron with the closest  $w_i$  to input  $x_i$  wins
  - ▶ Winner's  $w_i$  adapted towards the input:  $w_i(t+1) = w_i(t) + \eta(x_i - w_i(t))$
  - ▶ Learns a categorization of the input vectors



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## Learning Weight Vectors

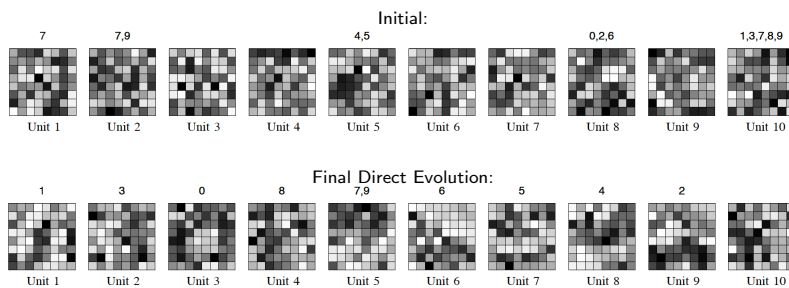
- ▶ Initial weights are random.
- ▶ Competitive learning develops weight vectors resembling digit patterns.
- ▶ But struggles with 1/7, 3/8/9, often missing some of these categories.



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## Learning Weight Vectors

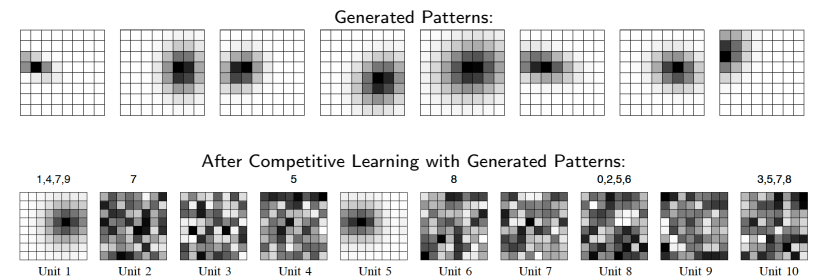
- ▶ Evolution does not care about representing digits.
- ▶ Evolved weight vectors emphasize key differences for classification.
- ▶ Still struggles with 1/7, 3/8/9.



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## Evolved Patterns

- ▶ Evolved pattern generators emphasize horizontal midline locations.
- ▶ Hard to learn from actual digits
- ▶ Provide initial separation for the difficult categories 1/3/7/8/9.
- ▶ Discovered as a useful learning bias by evolution.

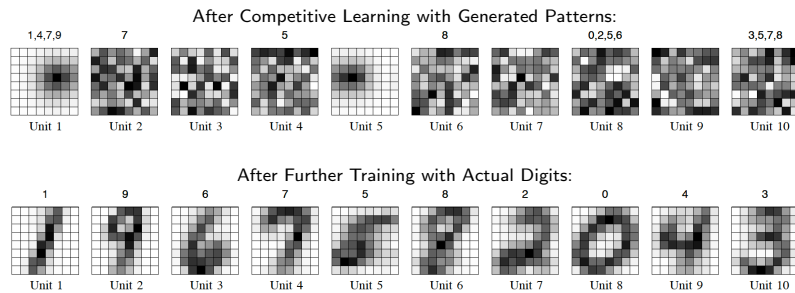


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## Synergy of Evolution and Learning

- ▶ Result: Competitive learning with actual digits separates all categories.
- ▶ Adaptive systems balance innate structure and postnatal learning.
- ▶ Synergy of the two mechanisms.



## Example 4: Stability in Continual Learning (hypothesis)

- ▶ Pattern generators may stabilize learning over an animal's lifetime.
- ▶ Prevents overfitting and catastrophic forgetting.
- ▶ Insight for building adaptive, stable artificial systems.

