

Analyzing SET with Inductive Method

Theorem Proving for Protocol Analysis

[Paulson] Prove correctness instead of looking for bugs

- Use higher-order logic to reason about all possible protocol executions
- No finite bounds
 - Any number of interleaved runs
 - Algebraic theory of messages
 - No finite bounds on the attacker
- Mechanized proofs
 - Automated tools can fill in parts of proofs

Inductive Method

Define the set of protocol traces

 Given a protocol, a trace is one possible sequence of events, including attacker actions

Prove correctness by induction

- For every state in every trace, prove that no security condition fails
 - Works for safety properties only
- Induction is on the length of the trace

Two Forms of Induction

♦ Usual form for $\forall n \in Nat. P(n)$

- Base case: P(0)
- Induction step: $P(x) \Rightarrow P(x+1)$
- Conclusion: ∀n∈Nat. P(n)
- Minimal counterexample form
 - Assume: $\exists x [\neg P(x) \land \forall y < x. P(y)]$
 - Prove contradiction
 - Conclusion: ∀n∈Nat. P(n)

Both equivalent to "the natural numbers are well-ordered"

Induction for Protocol Analysis

Given a set of traces, choose shortest sequence to a bad state

- Bad state = state in which an invariant is violated
- Assume all steps before that are OK
- Derive contradiction
 - Consider all possible actions taken at this step



Work by Larry Paulson

Isabelle theorem prover

- General tool; security protocols work since 1997
- Many case studies of security protocols
 - Verification of SET protocol (6 papers)
 - Kerberos (3 papers)
 - TLS protocol
 - Yahalom protocol, smart cards, etc

http://www.cl.cam.ac.uk/users/lcp/papers/protocols.html



Isabelle

Automated support for proof development

- Higher-order logic
- Serves as a logical framework
- Supports ZF set theory & HOL
- Generic treatment of inference rules

Powerful simplifier & classical reasoner

Strong support for inductive definitions



Agents and Messages

 $\begin{array}{rcl} agent \ A,B,\ldots &= & \operatorname{Server} \mid \operatorname{Friend} i \mid \operatorname{Spy} \\ msg \ X,Y,\ldots &= & \operatorname{Agent} A & \mid \\ & & \operatorname{Nonce} N & \mid \\ & & \operatorname{Key} K & \mid \\ & & \left\{ X, Y \right\} & \mid \\ & & \operatorname{Crypt} (K) X \end{array}$

Typed, free term algebra, ...

Protocol Semantics

"Set of event traces" semantics for protocols

Operational model for honest agents

Similar to pi calculus or protocol composition logic

Algebraic theory of messages defines attacker

- Primitive operations: encrypt, decrypt, ...
- Inductive closure of the intercepted messages under primitive operations defines the set of all messages available to the attacker

Proofs mechanized using Isabelle/HOL

A Few Definitions

Traces

- A protocol is a set of traces
- A trace is a sequence of events
- Inductive definition involves implications if $ev_1, ..., ev_n \in evs$, then add ev' to evs
- Information from a set of messages
 - parts H : parts of messages in H
 - analz H : parts of messages in H that can be learned by attacker

- Not every message part can be learned by attacker!

• synth H : messages that can be constructed from H

Protocol Events

Several types of events

- A sends B message X
- A receives X
- A stores X

 $A \rightarrow B \{A, N_A\}_{pk(B)}$ If ev is a trace and Na is unused, add Says A B Crypt(pk B) {A, Na} If Says A' B Crypt (pk B) {A,X} \in ev $B \rightarrow A \{ N_B, N_A \}_{pk(A)}$ and Nb is unused, add Says B A Crypt(pk A) {Nb,X} $A \rightarrow B \{N_B\}_{pk(B)}$ If Says ... {X, Na}... e ev, add

Says A B Crypt $(pk B) \{X\}$

Attacker Capabilities: Analysis

analz *H* is what attacker can learn from *H*

- $X \in H$ \Rightarrow $X \in \text{analz } H$
- $\{X, Y\} \in \text{analz } H \implies X \in \text{analz } H$
- $\{X, Y\} \in \text{analz } H \implies Y \in \text{analz } H$

Crypt $X K \in$ analz H

& $K^{-1} \in \text{analz } H \implies X \in \text{analz } H$

Attacker Capabilities: Synthesis

synth *H* is what attacker can create from *H* infinite set!

- $X \in H$ \Rightarrow $X \in$ synth H
- $X \in \text{synth } H \&$
- $Y \in \text{synth } H \implies$
- $X \in \text{synth } H \&$
- $K \in \text{synth } H \implies$
- $> \{X, Y\} \in \text{synth } H$
 - Crypt (K) $X \in$ synth H

Equations and Implications

analz(analz H) = analz Hsynth(synth H) = synth Hanalz(synth H) = analz $H \cup$ synth Hsynth(analz H) = ???

But only if keys are atomic

Nonce $N \in \text{synth } H \implies$ Crypt (K) $X \in \text{synth } H \implies$

Nonce $N \in H$ Crypt (K) $X \in H$ or $X \in \text{synth } H \& K \in H$

Attacker Events

If $X \in \text{synth}(\text{analz}(\text{spies } evs))$, add *Says Spy B X*

> X is not secret because attacker can construct it from the parts he learned from events *evs* (attacker announces all secrets he learns)

Correctness Conditions

If Says B A $\{N_b, \overline{X}\}_{pk(A)} \in evs \&$ Says A' B $\{N_b\}_{pk(B)} \in evs$, Then Says A B $\{N_b\}_{pk(B)} \in evs$

> If B thinks he's talking to A, then A must think she's talking to B

Secure Electronic Transactions (SET)

Goal: privacy of online credit card transactions

- Merchant doesn't learn credit card details
- Bank (credit card issuer) doesn't learn what you buy
- Cardholders and merchants must register and receive electronic credentials
 - Proof of identity
 - Evidence of trustworthiness

Expensive development effort, little deployment

Isabelle verification by Larry Paulson, Giampaolo Bella, and Fabio Massacci

SET Documentation

- Business Description
 - General overview
 - 72 pages
- Programmer's Guide
 - Message formats & English description of actions
 - 619 pages
- Formal Protocol Definition
 - Message formats & the equivalent ASN.1 definitions
 - 254 pages

Total: 945 pages

Dual Signatures



Link two messages sent to different receivers

Each receiver can only read one message

- Alice checks (message1, digest2, dual sig)
- Bob checks (message2, digest1, dual sig)

Verifying the SET Protocols

- Several sub-protocols
- Complex cryptographic primitives
 - Dual signatures for partial sharing of secrets
- Many types of principals
 - Cardholder, Merchant, Payment Gateway, CAs
- ◆1000 pages of specification and description
- SET is probably the upper limit of realistic verification

SET Terminology

Issuer

- Cardholder's bank
- Acquirer
 - Merchant's bank
- Payment gateway
 - Pays the merchant
- Certificate authority (CA)
 - Issues electronic credentials
- Trust hierarchy
 - Top CAs certify other CAs in the chain

SET Certificate Hierarchy



Players





SET Consists in 5 Subprotocols

Cardholder registration
Merchant registration
Purchase request
Payment authorization
Payment capture



Cardholder Registration

Two parties

- Cardholder
- Certificate authority CA

Cardholder sends credit card number to CA

Cardholder completes registration form

- Inserts security details
- Discloses his public signature key

Outcomes

- Cardholder's bank can vet the registration
- CA associates cardholder's signing key with card details

SET Registration Subprotocol



Certificate Request in Isabelle



Secrecy of Session Keys and Nonces

Secrecy is modeled as dependency

- Session keys: EKi protects KC3, KC3 protects cardholder's request (which includes symmetric key KC2 and public key cardSK), KC2 protects CA's reply
- Nonces: KC3 protects NC3, EKi protects CardSecret

Dependency theorem

• To learn KC2, need to know KC3; to learn KC3, need to know private key corresponding to EKi, etc.

"Base case" lemmas

- Session keys never encrypt PANs
- Session keys never encrypt private keys

SET Purchase Subprotocol



SET Messages (Purchase Phase)



Dual Signatures for Privacy

3-way agreement with partial knowledge

- Cardholder shares Order Information (OI) only with Merchant
- Cardholder shares Payment Information (PI) only with Payment Gateway

Cardholder signs hashes of OI, PI

- Merchant can verify signature on hashed OI because he knows order description
- Bank learns purchase amount from merchant and verifies its consistency with signed hash of PI

Signatures guarantee non-repudiation

Purchase Request in Isabelle



SET Proofs are Complicated

 Massive redundancy caused by hashing and dual signatures

• 9 copies of "purchase amount" in one message!

Many nested digital envelopes for key dependency

 Results in multi-page subgoals for proving key dependency theorems

 Yet insufficient redundancy leads to failure of one agreement property

Insufficient redundancy = lack of explicit information

Inductive Method: Pros & Cons

Advantages

- Reason about arbitrarily large runs, message spaces
- Trace model close to protocol specification
- Can "prove" protocol correct
- Disadvantages
 - Does not always give an answer
 - Failure of proof does not always yield an attack
 - Trace-based properties only
 - Labor intensive
 - Must be comfortable with higher-order logic