

CS344M

Autonomous Multiagent Systems

Todd Hester

Department of Computer Science
The University of Texas at Austin

Good Afternoon, Colleagues

Are there any questions?

Logistics

- Readings

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 - 2 case studies and 1 TDP

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- Use the undergrad writing center!
 - Friday afternoon workshops (3 p.m.)

Overview of the Readings

- *Darwin*: genetic programming approach

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- *MacAlpine et al*: UT Austin Villa 2011

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- *MacAlpine et al*: UT Austin Villa 2011
- *Barrett et al*: SPL Kicking strategy

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Some slides from *Machine Learning* (Mitchell, 1997)

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- Success of the method, but not pursued

Architecture for Action Selection

- (other slides, video)

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- Keepaway

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- Other slides

Reinforcement Learning

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- Changes for 2012?

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Learning Commentary

- David Chen and Ray Mooney

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- $R_i(A) \mapsto \mathbb{R}$
- Coordination problem: $R_1 = \dots = R_n = R$
- Nash equilibrium: no agent could do better given what others are doing.
- May be more than one (chicken)

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- What does it mean for G_3 to maximize over all actions of a_1 and a_2 ?
- How are the results propagated back?
- Let's try again with G_1 eliminated first

Application to soccer

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- Make the world discrete by assigning roles, using high-level predicates
- Assume global state information
- Finds pass sequences and starts players moving ahead of time.
- Note the results: with and without coordination.

Reactive Deliberation

- A hybrid approach
- Executor: carry out reactive behaviors
- Deliberator: evaluate possible high-level schema with parameters; generate bids
- Deliberator takes time, but something keeps happening always.
- In effect: deliberator commits to schema for some time