CS 429

Assignment 1

This assignment covers material in Chapters 1 and 2 of "Computer Systems: A Programmer's Perspective". Familiarity with the reading in those chapters will help significantly.

Your assignment is to provide solutions for Chapter 2 problems 2.57, 2.59, 2.60, 2.61, 2.63, 2.64, 2.66, 2.67, 2.68, 2.69, and 2.70.

Notes:

- Note the difference between an *expression* and a *function*. An expression is a single statement without any semicolons, e.g. ((x + y)|(z))&x. A function may include multiple expressions, assign expressions to variables, and have control flow (if allowed by the problem).
- Pay attention to which problems require the artificial bit-level integer coding rules, and which do not. A clarification of the rules: arbitrary integer constants are allowed, such as 0xFF or 0x1.

Only electronic submissions will be accepted. Electronic submissions must be in text (.txt) or pdf formats (unless otherwise specified). Turn in your assignment using the CS department's turnin program. You can read the documentation for turnin by running man turnin on a CS department machine. Submit your assignment by running

turnin --submit josh 429hw1 <file1> [<file2>,...]

You can find your TA's username on the class web page. The turnin program has a mode --verify that allows you to check that all files were submitted correctly. Please use it. Corrupt or missing data will be counted as an unsubmitted assignment.