



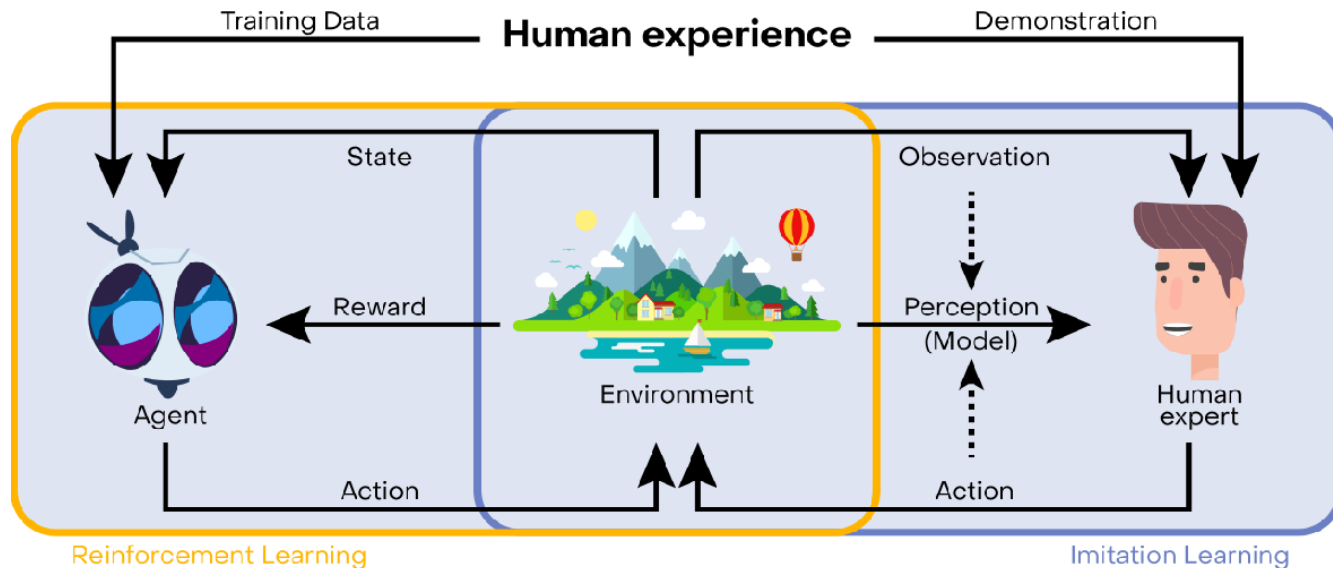
# Robot Learning on the Job: Human-in-the-Loop Autonomy and Learning During Deployment

Presenter: Zhiyun Deng

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# Motivation and Main Problem

**Human feedback:** interventions, preferences, rankings, scalar-valued feedback, and human gaze



Human-in-the-loop Learning [Source: Neda Navidi et al.]

# Motivation and Main Problem

**Scientific hypotheses:** Policy learning benefits when human interventions inform:

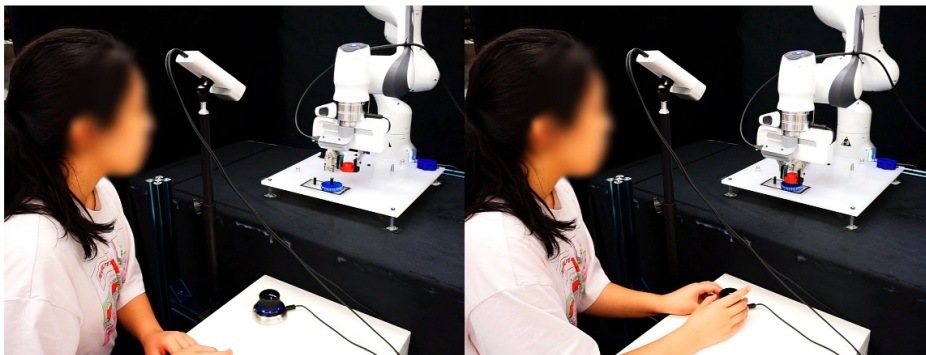
- ❖ **When** the human lacks trust in the robot
- ❖ **Where** the risk-sensitive task states are
- ❖ **How** to traverse these status

**Challenges:**

- ❖ How can we effectively and efficiently use the mixed-quality of data from human-robot collaborations for policy updates, especially when this data might be diverse and sub-optimal?
- ❖ How can we ensure the robot learns from positive behaviors (like human demonstrations) and reinforces them, while avoiding the replication of mistakes that could result in failures?

# Problem Setting

## Human-Robot Collaborative Manipulation System



### Implicit Knowledge in Human-Robot Collaboration

- ❖ **When** the human lacks trust in the robot
- ❖ **Where** are the risk-sensitive task states
- ❖ **How** to traverse these states

## Teleoperation Interface (6-DoF SpaceMouse)



### Operational Space

- ❖ **Position:** x-y-z
- ❖ **Orientation** yaw-pitch-roll
- ❖ **Gripper:** open-close command {1., -1.}

# Problem Setting

## Problem Formulation:

$$\mathcal{M} = (\mathcal{S}, \mathcal{A}, \mathcal{R}, \mathcal{P}, p_0, \gamma)$$

## Intervention-based Learning Framework:

Binary indicator function of human interventions

$$\pi(\cdot \mid s_t) = \underbrace{I_H(s_t)}_{\text{Implicit human policy}} \underbrace{\pi_H(\cdot \mid s_t)}_{\text{Implicit human policy}} + \underbrace{(1 - I_H(s_t))}_{\text{Implicit human policy}} \underbrace{\pi_R(\cdot \mid s_t)}_{\text{Robot policy}}$$

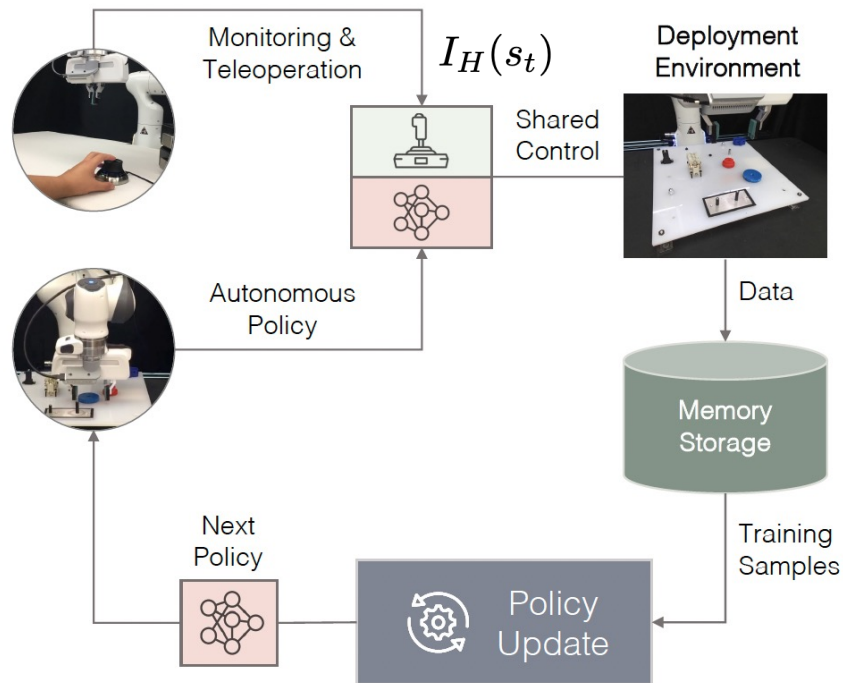
## Learning Objective:

(obtain high-performance robot policy)

❖ Maximize  $\mathbb{E}_{\pi_R} [\sum_{t=0}^{\infty} \gamma^t r(s_t, a_t, s_{t+1})]$

❖ Minimize  $\mathbb{E}_{\pi} [I_H(s_t)]$  (reduce human workload over time)

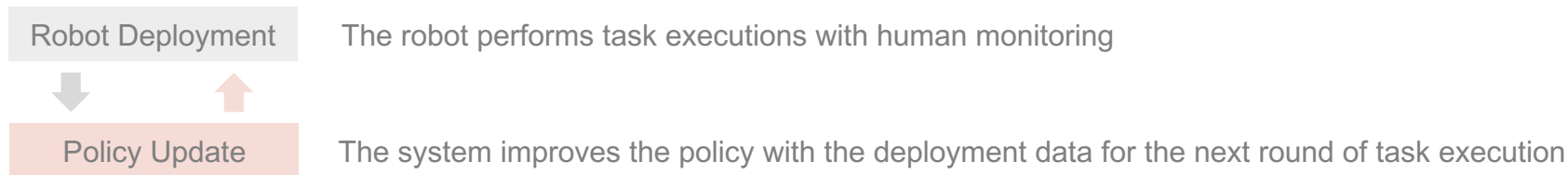
## Human-in-the-loop Learning and Deployment Framework



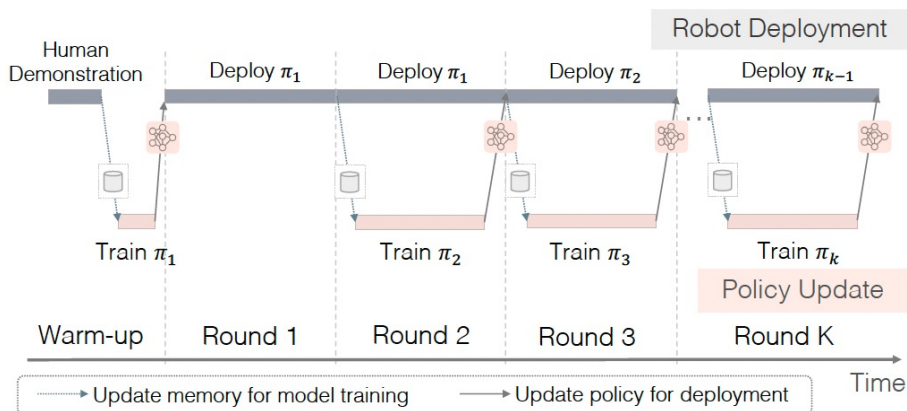
# Related Work

- ❖ **Human-in-the-loop Learning:** Human interventions have been incorporated in imitation learning or deep reinforcement learning; however, these methods fail to incorporate human control feedback in deployment into the learning loop
- ❖ **Shared Autonomy:** The existing literature focuses on efficient collaborative control from human intent prediction; however, they do not attempt to learn from human intervention feedback and there is no policy improvement
- ❖ **Learning from Offline Data:** Imitation learning and offline reinforcement learning can be used to learn from fixed robot datasets. The weighted behavior objective is used to learn the policy.

# Proposed Approach: SIRIUS



- ❖ Collect a small number of **human demonstrations**  
 $\mathcal{D}^0 = \{\tau_j\} \quad \tau_j = \{s_t, a_t, r_t, c_t\} \quad c_t = \text{demo}$
- ❖ Train an **initial policy** using **BC** and deploy it  
 $\pi_1$
- ❖ Collect a **new dataset of trajectories**  
 $\mathcal{D}' = \{\tau_j\} \quad \tau_j = \{s_t, a_t, r_t, c_t\} \quad c_t = \begin{cases} \text{robot} \\ \text{intv} \end{cases}$
- ❖ Append this new data to the existing **memory buffer**  
 $\mathcal{D}^1 \leftarrow \mathcal{D}^0 \cup \mathcal{D}'$       How to manage memory buffer?
- ❖ Train a **new policy** on this new dataset and deploy it  
 $\pi_2$       How to learn from mixed-quality data?



# Proposed Approach: Reweighting Scheme for BC

Classical BC

**BC Objective:**  $\theta^* = \arg \max_{\theta} \mathbb{E}_{(s,a) \sim \mathcal{D}} [\log \pi_{\theta}(a | s)]$



Weighted BC

$\theta^* = \arg \max_{\theta} \mathbb{E}_{(s,a) \sim \mathcal{D}} [w(s, a) \log \pi_{\theta}(a | s)]$

$= \arg \max_{\theta} \mathbb{E}_{P(c)} \mathbb{E}_{(s,a) \sim \mathcal{D}_c} [\log \pi_{\theta}(a | s)]$

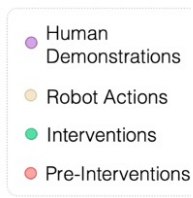
Weighting Function

**Intuition:**

- ❖ We should upweight the state-action pairs of human intervention samples ( $\uparrow$ )
- ❖ The samples before human intervention are less desirable and of low quality ( $\downarrow$ )

Original Distribution

$P(c) = n_c/N$



After Reweighting

$P^*(c)$



$P^*(\text{intv}) = \frac{1}{2}$

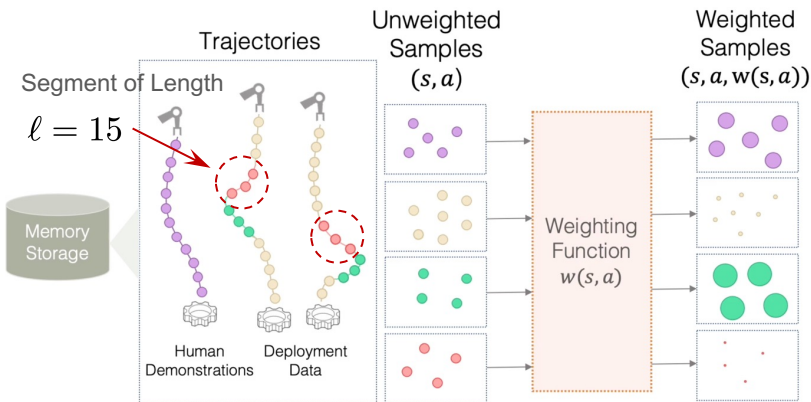
$P^*(\text{preintv}) = 0$

$P^*(\text{demo}) = P(\text{demo})$

$P^*(\text{robot})$

Weighting Function

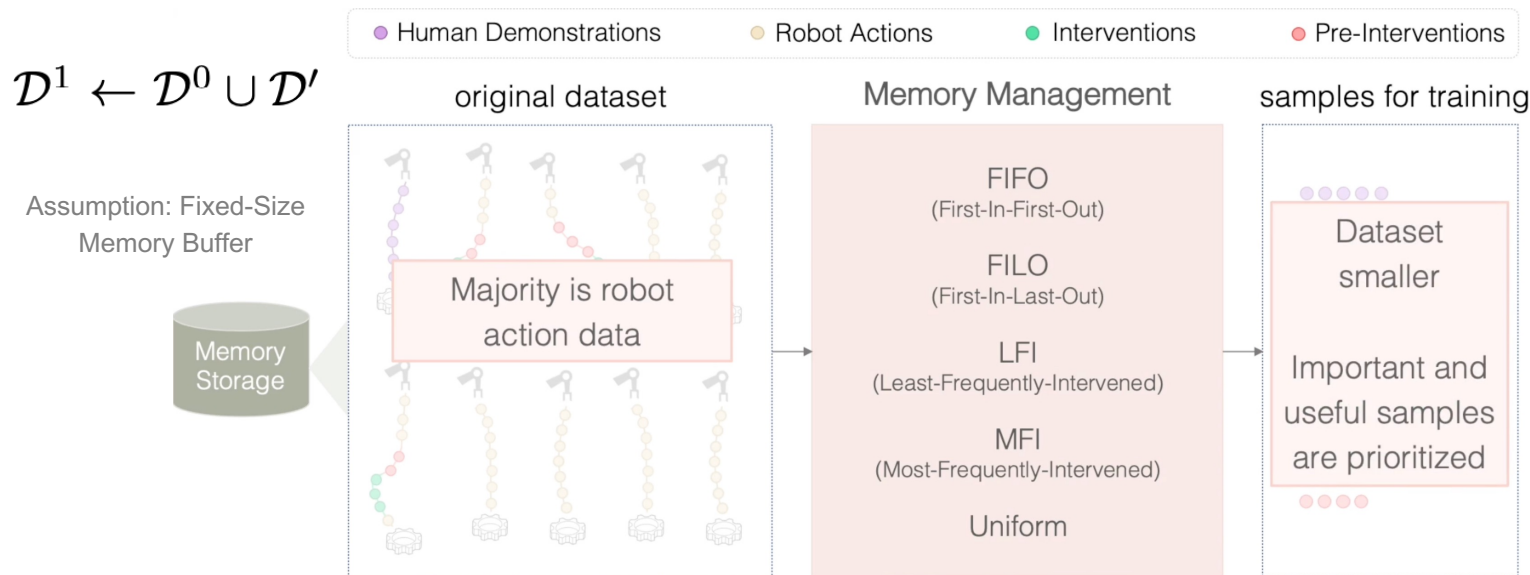
$w(s, a, c) = P^*(c)/P(c)$





# Proposed Approach: Memory Management

**Research Question:** How do we absorb the most useful data and preserve more valuable information for learning?



# Proposed Approach: Overall Workflow

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## Algorithm 1 Human-in-the-loop Learning at Deployment

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### Notations

$L$ : memory buffer maximum fixed size  
 $X$ : maximum deployment rounds  
 $M$ : number of initial human demonstration trajectories  
 $K$ : number of rollout episodes in each deployment round  
 $b$ : batch size  
 $n$ : number of gradient steps in each learning round  
 $\alpha$ : policy learning rate

### ▷ warmstart phase

Collect  $M$  human demonstrations  $\tau_1, \dots, \tau_M$   
 $\mathcal{D}^0 \leftarrow \{\tau_1, \dots, \tau_M\}$   
 Initialize BC policy  $\pi_1^\theta$ :  
 $\theta^* = \arg \max_{\theta} \mathbb{E}_{(s,a) \sim \mathcal{D}^0} [\log \pi_1^\theta(a | s)]$

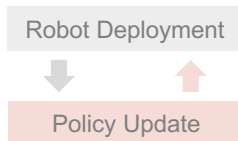
} Obtain Initial Policy

### ▷ initial deployment data

$\mathcal{D}^1 \leftarrow \text{DEPLOYMENT}(\pi_1^\theta, \mathcal{D}^0)$

### ▷ deployment-learning loop

**for**  $i \leftarrow 1$  to  $X$  **do**  
   Run in parallel:  
      $\mathcal{D}^{i+1} \leftarrow \text{DEPLOYMENT}(\pi_i^\theta, \mathcal{D}^i)$   
      $\pi_{i+1}^\theta \leftarrow \text{LEARNING}(\mathcal{D}^i)$



### ▷ deployment thread

```

function DEPLOYMENT( $\pi_\theta, \mathcal{D}$ )
  Collect rollout episodes  $\tau_1, \dots, \tau_K \sim p_{\pi_\theta}(\tau)$ 
   $\mathcal{D}^+ \leftarrow \mathcal{D} \cup \{\tau_1, \dots, \tau_K\}$ 
  if  $|\mathcal{D}^+| > L$  then
    Discard trajectories in  $\mathcal{D}^+$  s.t.  $|\mathcal{D}^+| \leq L$ 
    with a memory management strategy (in IV-C)
  return  $\mathcal{D}^+$ 
  
```

} Memory Management

### ▷ learning thread

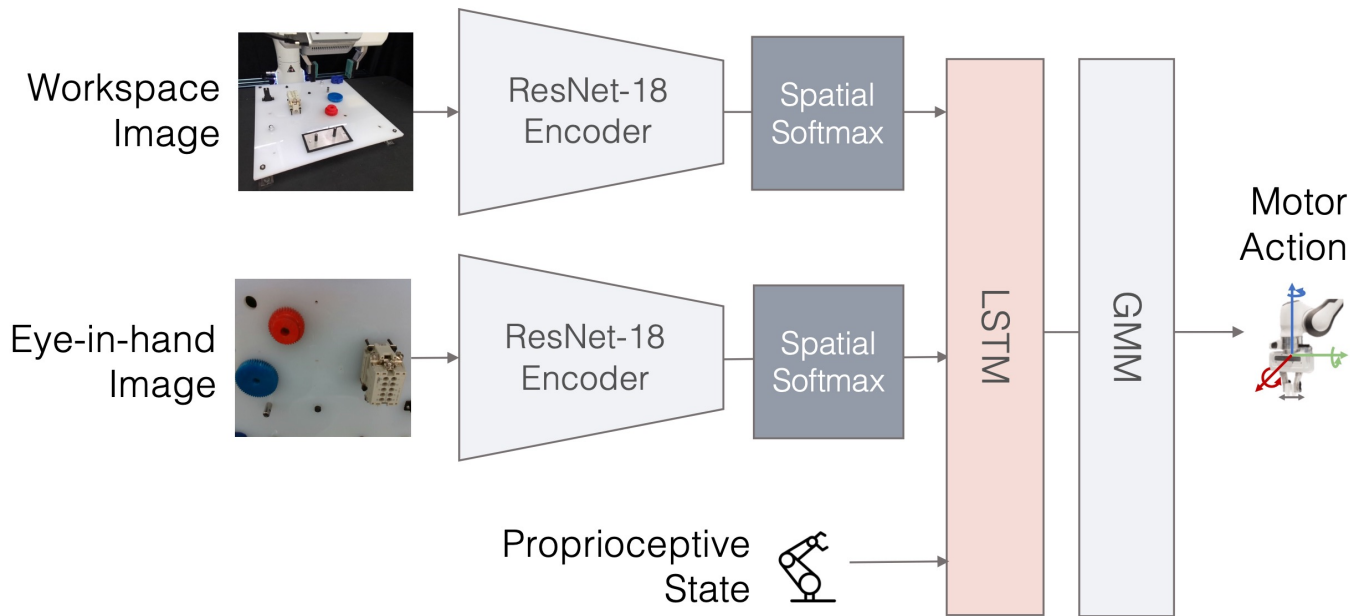
```

function LEARNING( $\mathcal{D}$ )
  Initialize  $\pi_\theta$ 
  for each class  $c$  do
     $\mathcal{D}_c \leftarrow \{(s, a, c') \in \mathcal{D} \mid c' = c\}$ 
     $P(c) \leftarrow |\mathcal{D}_c| / |\mathcal{D}|$ 
    Obtain  $P^*(c)$  (see IV-D)
  for  $n$  gradient steps do
    Sample mini-batch  $(s^i, a^i, c^i)_{i=1}^b \sim \mathcal{D}$ 
    Compute  $w(s^i, a^i, c^i) \leftarrow \frac{P^*(c^i)}{P(c^i)}$  for the mini-batch
     $\mathcal{L}_\pi(\theta) = -\frac{1}{b} \sum_i [w(s^i, a^i, c^i) \cdot \log \pi_\theta(a^i | s^i)]$ 
     $\theta \leftarrow \theta - \alpha \nabla_\theta \mathcal{L}_\pi(\theta)$ 
  return  $\pi_\theta$ 
  
```

} Reweighting Scheme

# Implementation Details: Policy Architecture

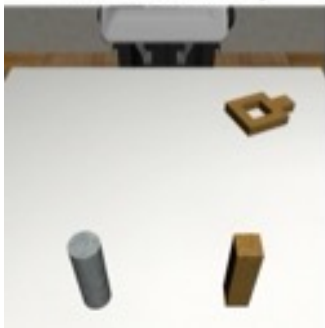
**Robot policy:** BC-CNN



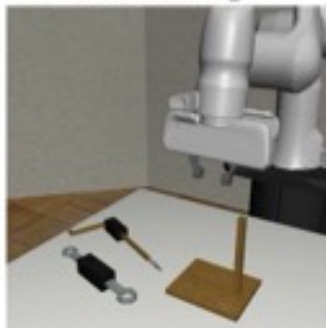
# Experimental Setup

- ❖ **Robot hardware:** Franka Emika Panda robot arm equipped with a parallel jaw gripper
- ❖ **Simulation platform:** robosuite simulator
- ❖ **Human interface device:** spacemouse
- ❖ **Tasks:** Long-horizon and contact-rich manipulation tasks

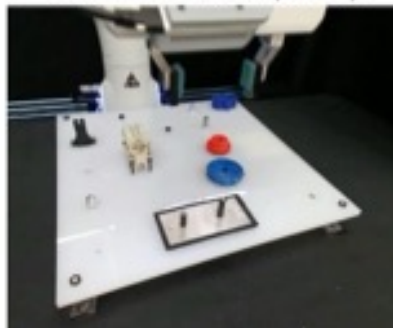
Nut Assembly



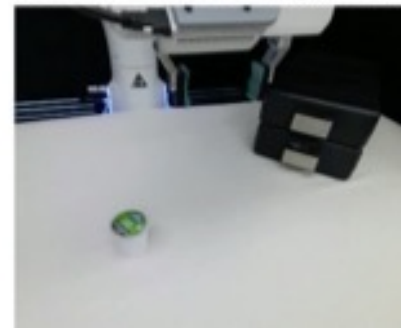
Tool Hang



Gear Insertion (Real)



Coffee Pod Packing (Real)

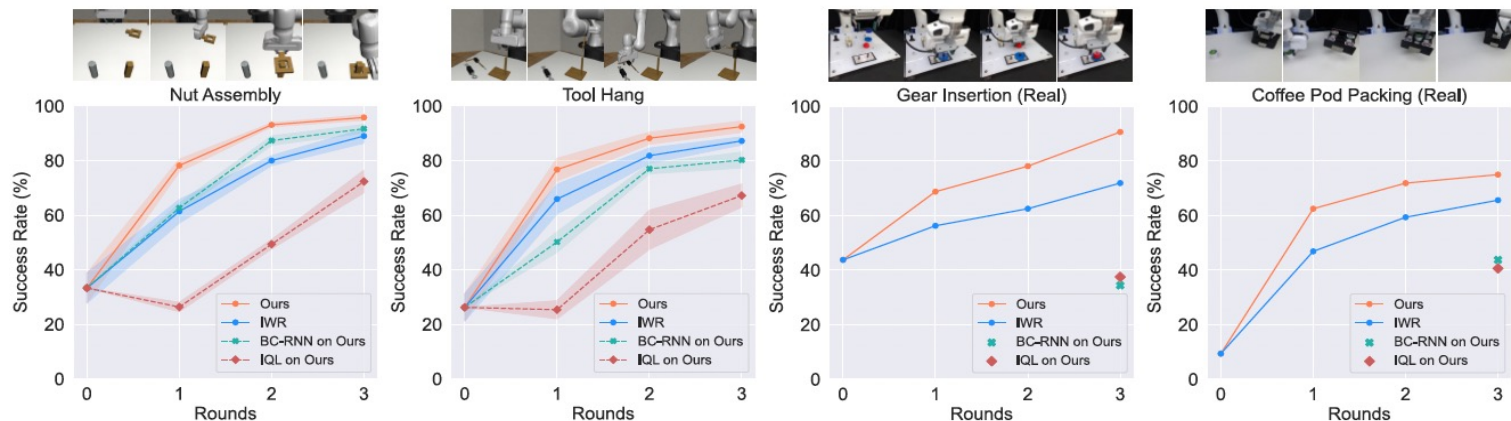


# Experimental Results: Quantitative Evaluations

## Baselines:

- ❖ Intervention Weighted Regression (**IWR**) → SOTA human-in-the-loop learning method for manipulation
- ❖ Behavioral Cloning with a policy network that's a RNN (**BC-RNN**) → SOTA Imitation learning algorithm
- ❖ Offline RL algorithm Implicit Q-Learning (**IQL**)

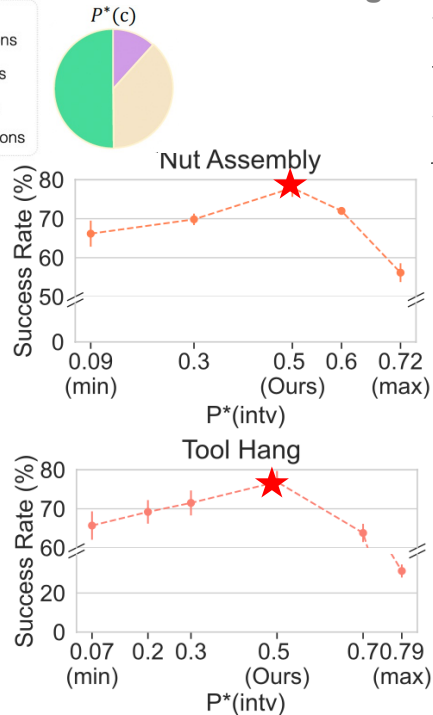
Success Rate of Autonomous Policy



**Note:** Human-robot team achieves a reliable task success of 100%

# Experimental Results: Ablation Studies

## Intervention Ratio Weight



## Weight Function Design

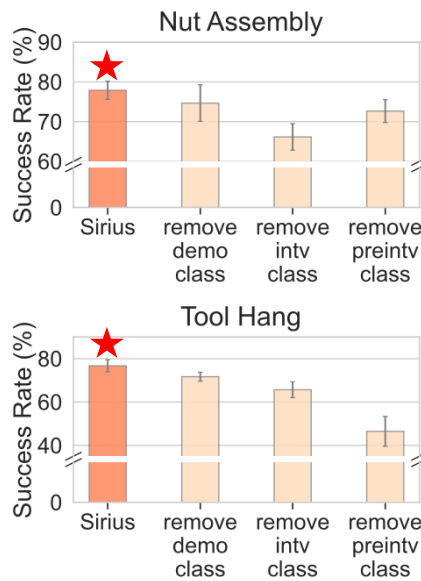
$$P^*(\text{intv}) = \frac{1}{2}$$

$$P^*(\text{preintv}) = 0$$

$$P^*(\text{demo}) = P(\text{demo})$$

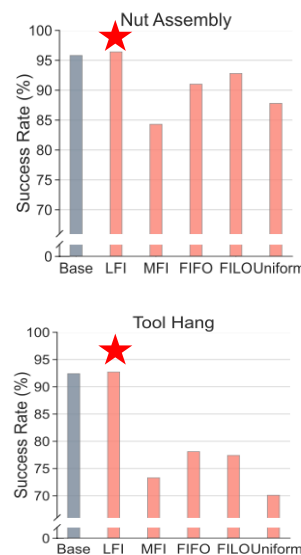
$$P^*(\text{robot})$$

$$w(s, a, c) = P^*(c)/P(c)$$



## Memory Management Strategies

$$\mathcal{D}^1 \leftarrow \mathcal{D}^0 \cup \mathcal{D}'$$

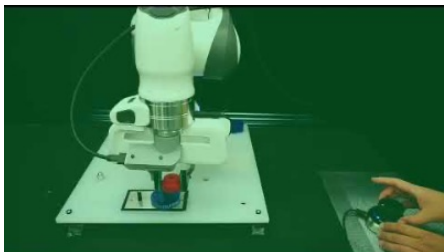


# Experimental Results: Human Workload Reduction

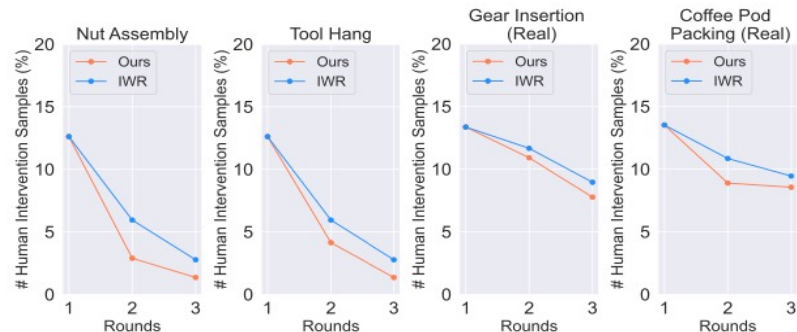
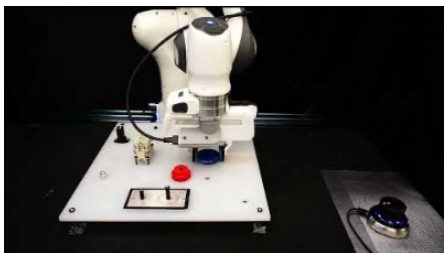
Minimize  $\mathbb{E}_{\pi}[I_H(s_t)]$  (reduce human workload over time)

No-cut video of gear insertion deployment

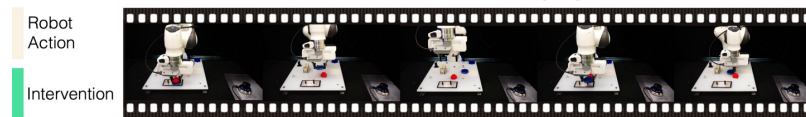
Round 0  
(10 trials)



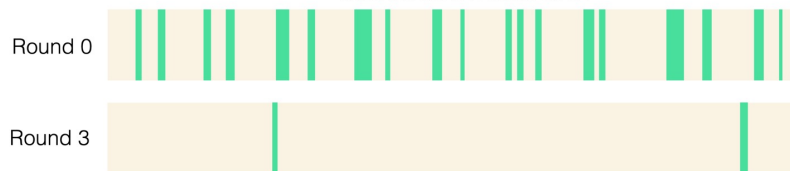
Round 3  
(10 trials)



Task Execution at Deployment



Intervention Distribution



# Critiques and Open Issues

- ❖ Policy Retraining and Computation Challenges
- ❖ Behavior Cloning and Negative Reinforcement
- ❖ Task-Specific Policy Networks vs. Lifelong Learning
- ❖ Success Rate of Autonomous Policy
- ❖ Integration of End-to-End and Hierarchical Approaches



# Extended Readings

[Human-in-the-Loop Imitation Learning using Remote Teleoperation](#)

[Human-In-The-Loop Task and Motion Planning for Imitation Learning](#)

[Should I use Offline RL or Imitation Learning as the backbone for Human-in-the-loop Autonomy?](#)

# Summary

**Scientific hypotheses:** Human interventions inform when the human lacks trust in the robot, where the risk-sensitive task states are, and how to traverse these status

**Key insights:**

- ❖ Introduce SIRIUS, a framework for human-in-the-loop robot manipulation and learning at deployment
- ❖ Develop an intervention-based weighted BC method for effectively using deployment data
- ❖ Design a practical system that trains and deploys new model continuously under memory constraints

Thank you!